

# **Diamond Cabinet**

## **DZ (type)**

User Manual  
Revision 1.0

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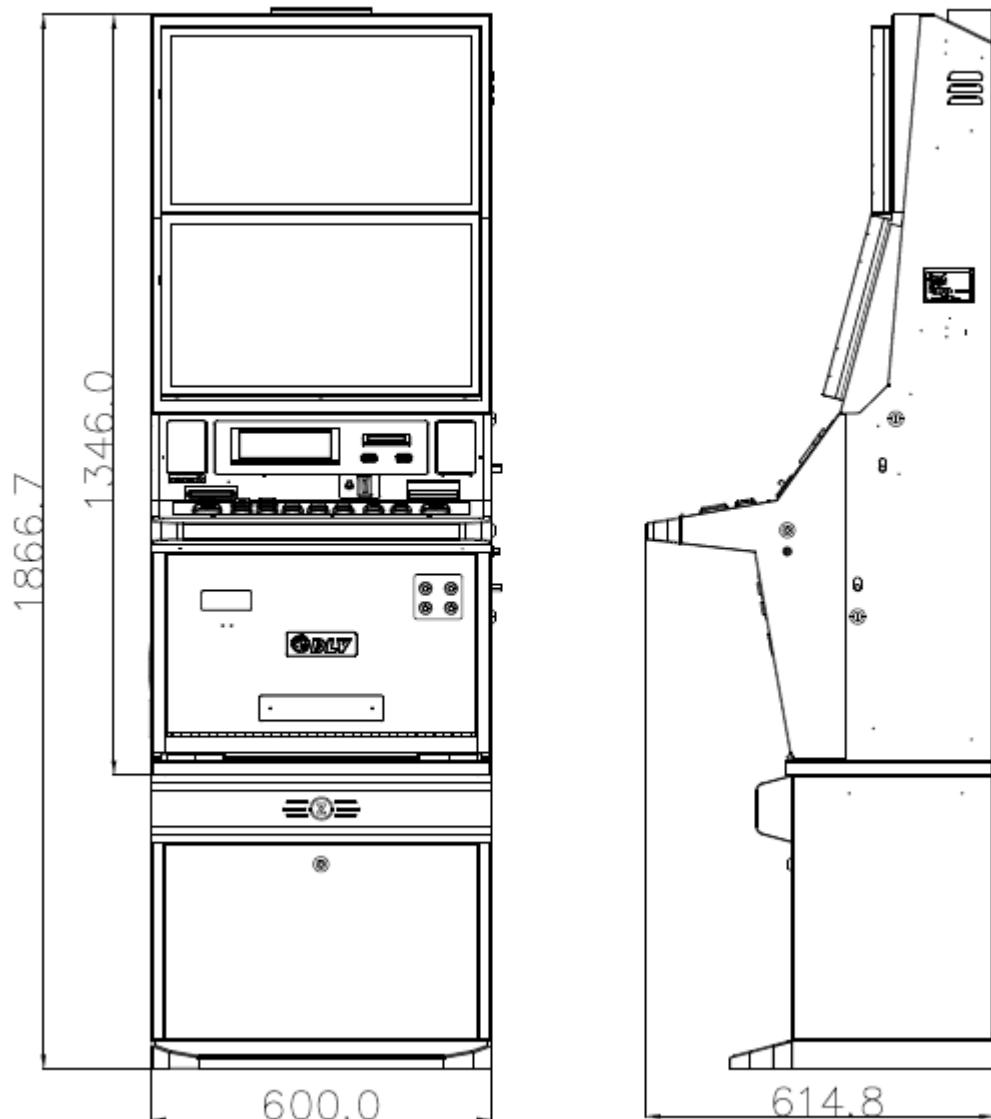


## 2 Revision History

| <b>Version</b> | <b>Date</b> | <b>Author</b> | <b>Description</b>       |
|----------------|-------------|---------------|--------------------------|
| 1.0            | 2017.03.07  | DLV           | Initial document release |
|                |             |               |                          |

### 3 Overview

#### 3.1 Dimensions



**Figure 1: Machine dimensions with base**

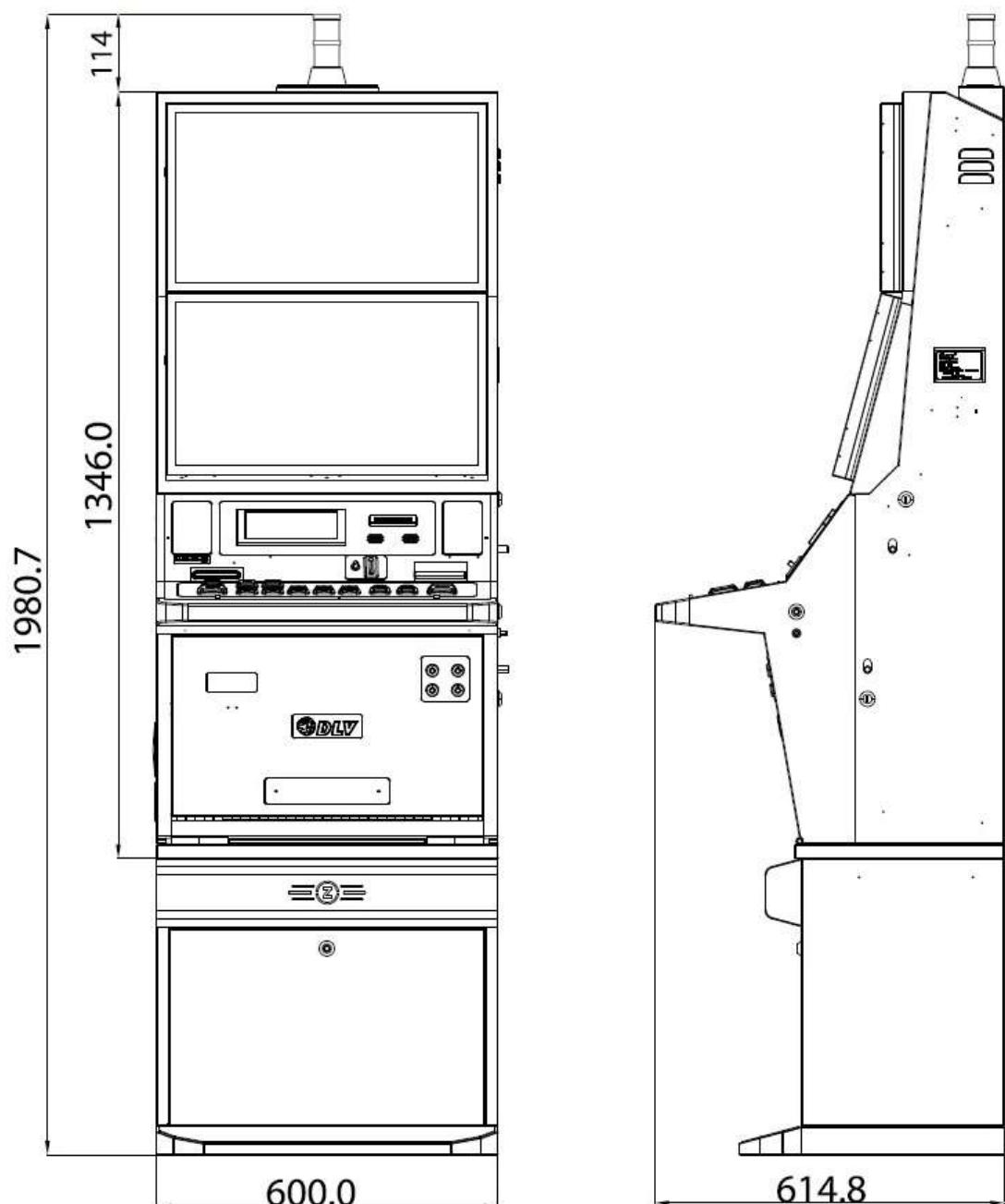
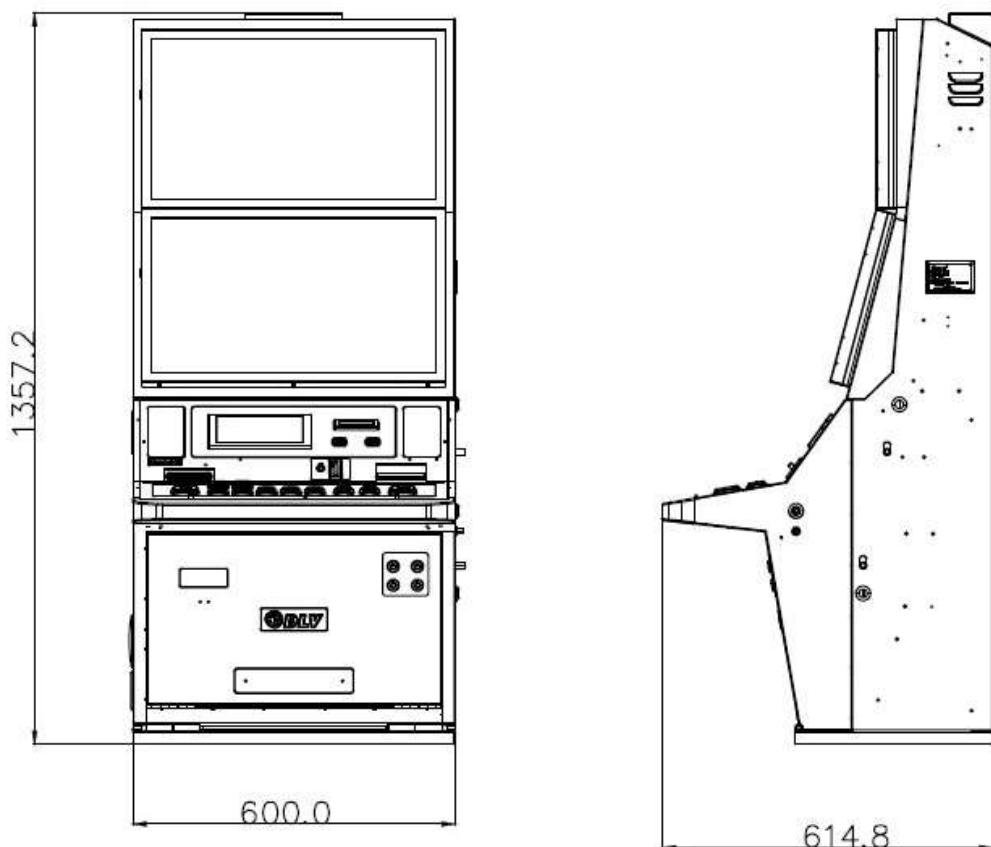
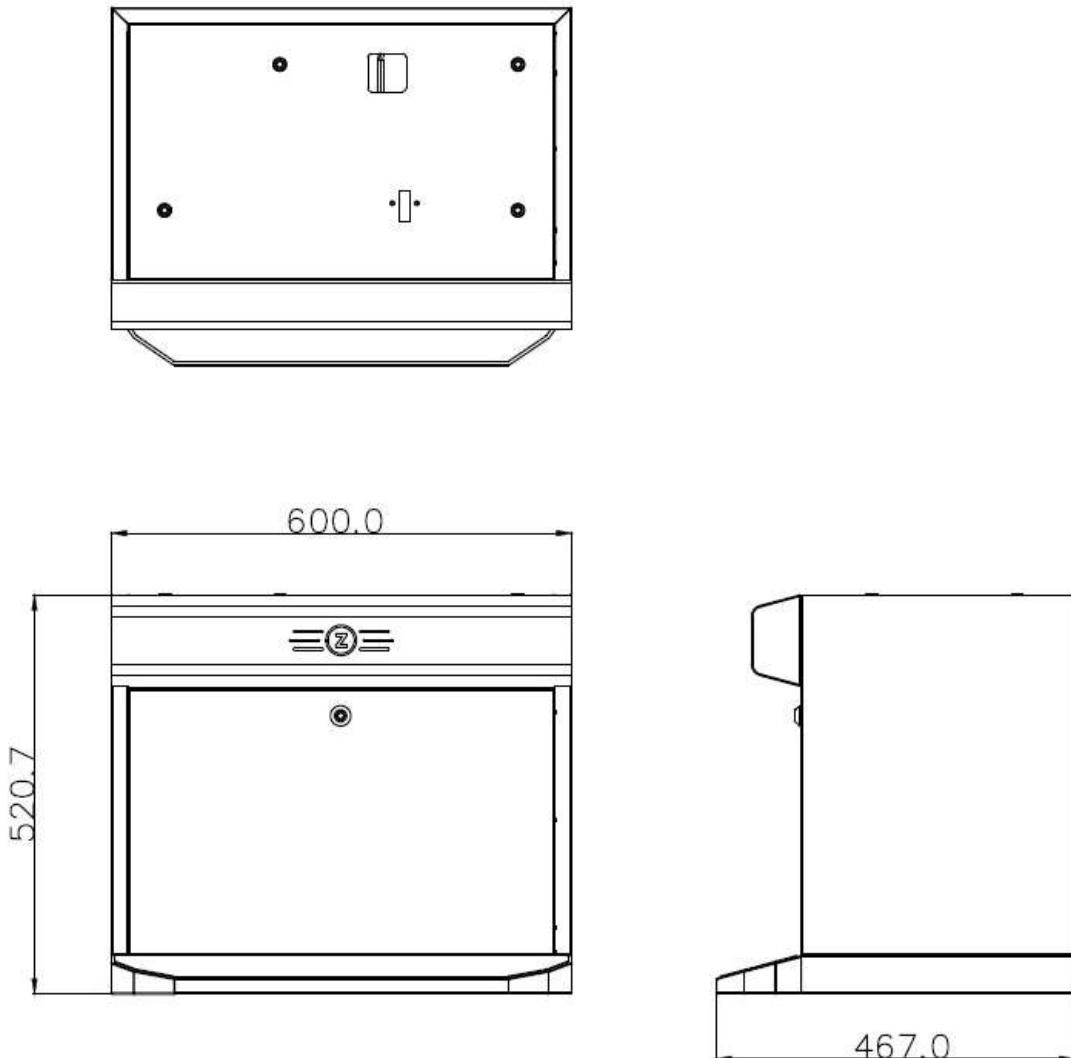


Figure 2: Machine dimensions with top light and base



**Figure 3: Machine dimensions**



**Figure 4: Machine base dimensions**

### 3.2 Operating Elements

1. Coin entry
2. Bill entry
3. Main door lock
4. Monitor door lock
5. Coin tray
6. Acces key switches
7. Button panel
8. Top light plate

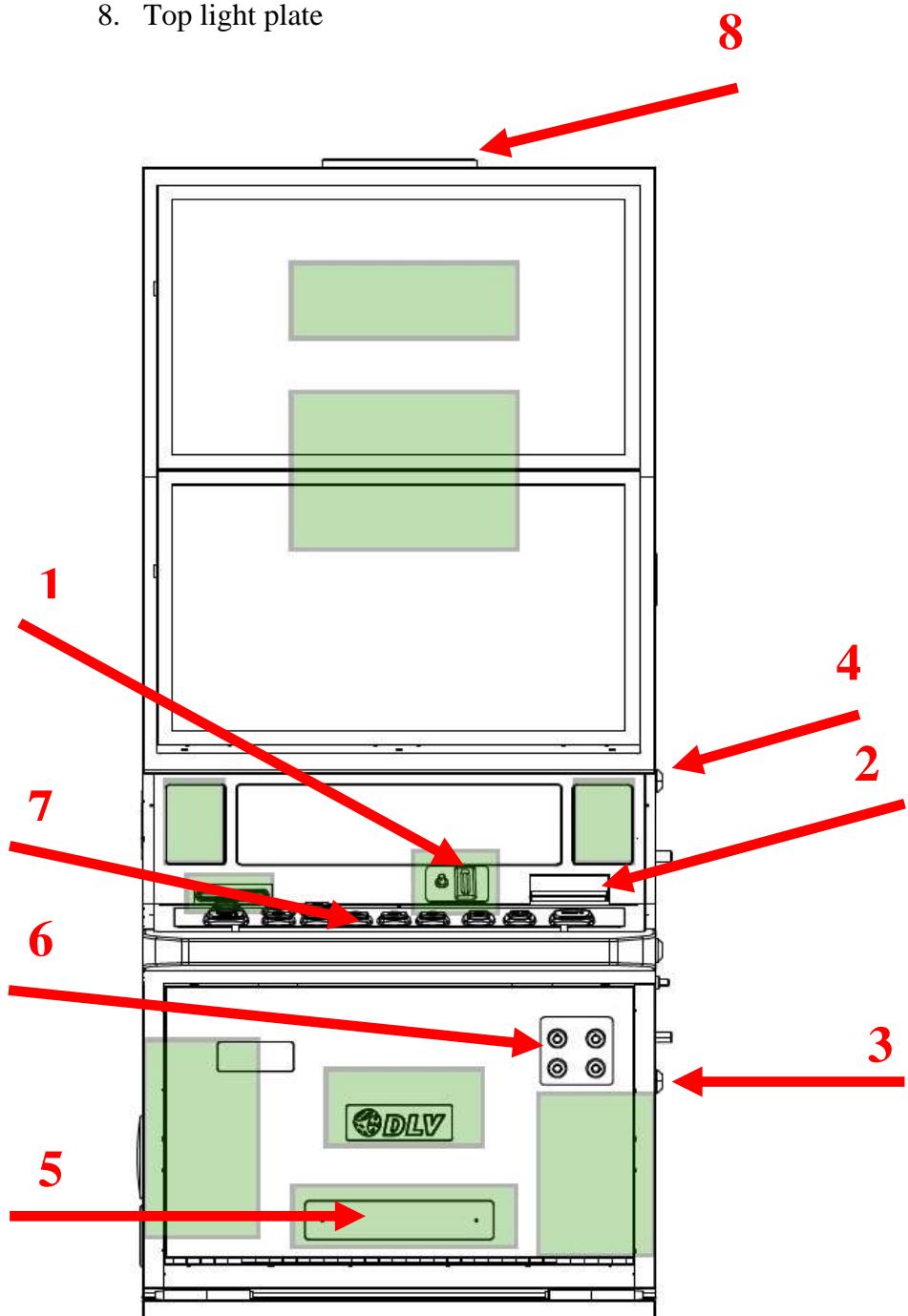


Figure 5: Machine operating elements

### 3.3 Component description

1. Monitors
2. Game PCB
3. Power Supply Unit
4. Power Supply Main
5. Bill Acceptor
6. Coin Acceptor
7. Loudspeaker
8. Subwoofer
9. Sound Amplifier
10. Ticket Printer

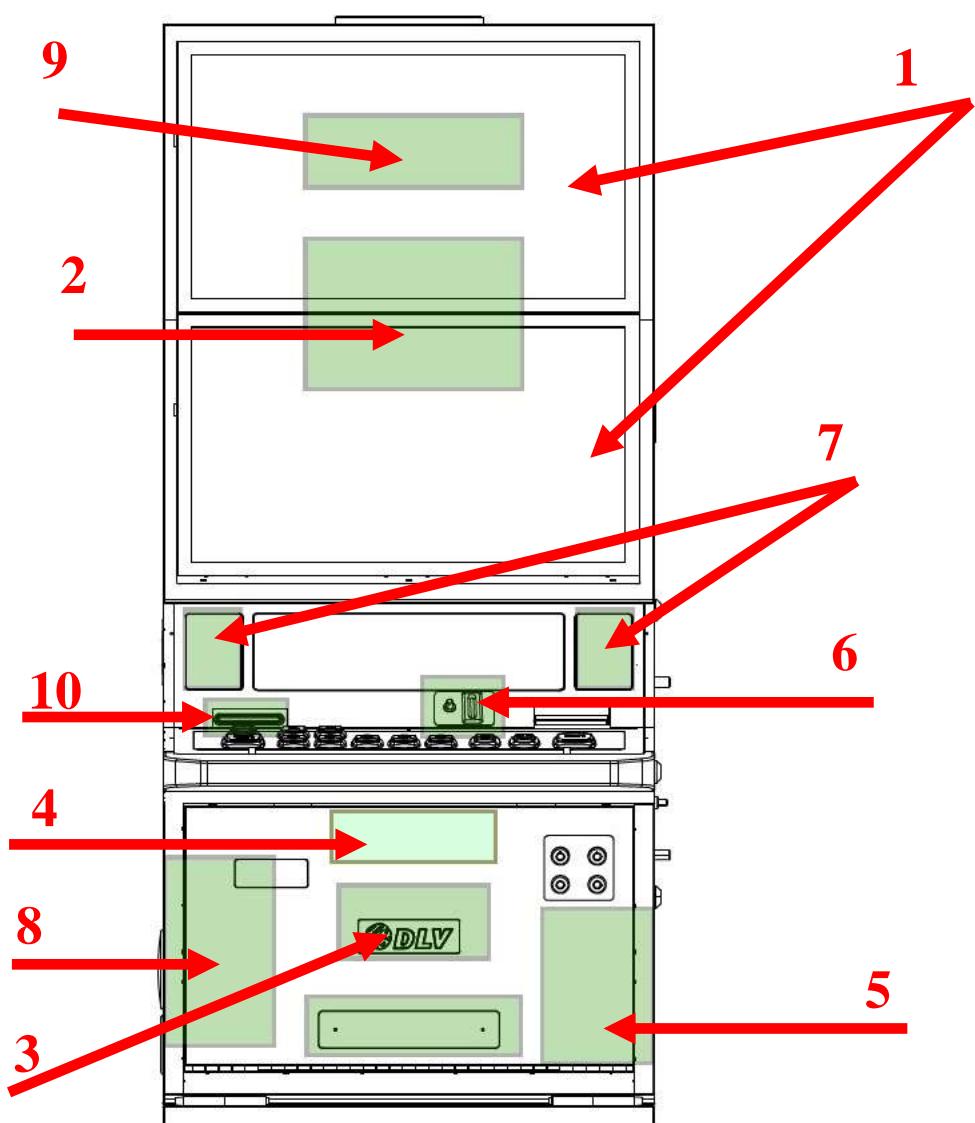


Figure 6: Component description

## 4 Installation

### 4.1 Installation instructions

The machine should be operated in upright position.

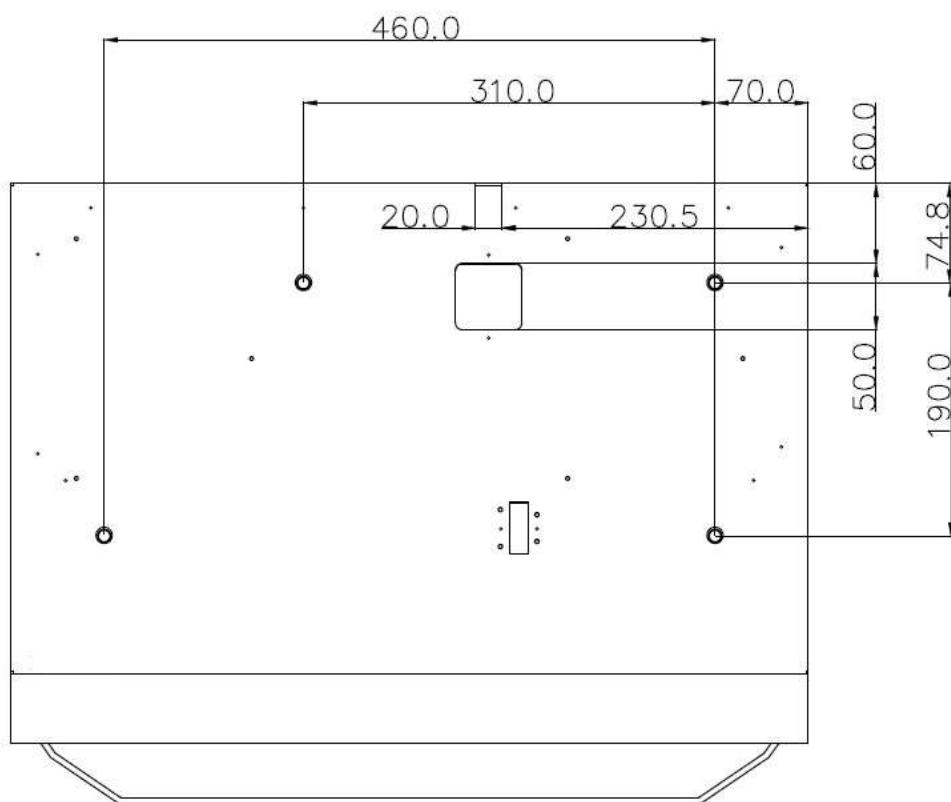
The minimum distance between two machines should be 10 cm to avoid possible damage when opening the main door. The minimum distance to a possible back wall or the like should be 10 cm.

### 4.2 Base installation instructions

The machine should be operated in upright position.

The machine should be screwed tightly to the base using the mounting material included in the delivery. The minimum distance to a possible back wall or the like should be 10 cm. Mounting holes (figure 6) should be used in case if the machine is to be installed on a table provided by customer (the machine has been delivered without a base).

All dimensions are in mm.



**Figure 7: Machine mounting holes and dimensions**



### **4.3 Power up**

Before start, check line voltage and grounding. The machine is designed to operate at 100~120V/200~240V, 50-60Hz.

AC power outlet to which the machine is connected should be easily accessible in case of emergency.

### **4.4 Safety precautions**

This section is designed to avoid damage to the machine and to minimize damage and protect maintenance personnel and users from electric shock.

#### **ATTENTION:**

The following service instructions are to be used by qualified or trained personnel only.  
The appliance is not to be used by persons with reduced physical, sensory or mental capabilities, or lack of experience and knowledge, unless they are supervised or instructed, and children are prevented from playing with the appliance.

#### **4.4.1 Static-sensitive parts**

The machine contains static-sensitive components which could be damaged by electric discharges. Prior maintenance of the machine's internal components, always touch ground straps inside the machine to neutralize electric charges.

#### **4.4.2 Power off**

In case of emergency, power off the machine!

The machine will be completely powered off only when AC plug is removed from the outlet. If the machine is connected to an uninterruptible power supply, be sure to switch it off.

**WARNING: Unplugging the machine with wet hands or in wet environment may cause electric shock.**

#### **4.4.3 Cabinet ventilation**

Do not block or insert any objects into ventilation holes. This may cause the machine to overheat or result in risk of fire or electric shock.

Secure proper space between machine and other objects to allow for normal ventilation conditions.

#### **4.4.4 Liquid**

Avoid spilling on the machine any kind of liquids. **Never clean the machine with a water jet.** This may result in risk of fire or electric shock. In case of accident, unplug the machine immediately and contact qualified technical staff.

#### **4.4.5 Avoid damages to the wires**

Damaged power cord can result in risk of fire or short circuit. If the power cord is damaged, it must be replaced with a special cord provided by the manufacturer or its agent.

#### **4.4.6 Uncommon behavior**

If there are unusual sounds, lights or smells coming out of the machine, power off the machine completely and contact qualified technical staff. Failure to do so may result in risk of fire.



#### 4.4.7 Wires

Make sure that no wires inside and outside the machine are damaged, squeezed or stretched. Also make sure that the wire near AC plug is not frayed.

Damaged wires may cause short circuit or fire risk.

#### 4.4.8 Environment

The machine is suitable for indoor use only!

Do not expose the machine under any circumstances to wet environments or temperatures greater than 50°C.

After transportation or storage in cold environments do not power up the machine right away, wait for the machine to reach its normal operating temperature.

The recommended operating temperature is between 10°C and 35°C, and relative humidity of 30% to 80% (non-condensing).

Do not install machine near heaters or other electronic devices that produce a lot of heat or dust. Failure to do so can result in risk of machine malfunction, overheat or fire.

## 5 Power supply

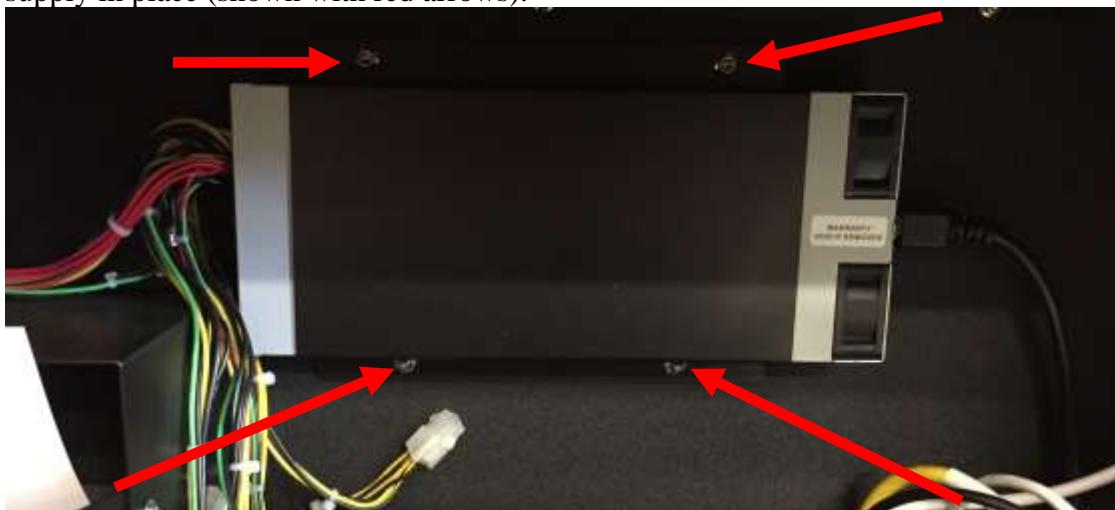
### 5.1 Position in the machine

Power supply is located on the backside (as shown in the picture).



### 5.2 Removal

To remove the power supply, disconnect all the wiring and unscrew four nuts that hold the power supply in place (shown with red arrows).



### 5.3 Characteristics

|             |                       |
|-------------|-----------------------|
| Type        | Hsuan-I International |
| Model       | <b>RP-3863-00</b>     |
| Input       | 100-240V~, 47Hz-63Hz  |
| Output      | +5V:6A                |
| Output      | +12V:20.5A            |
| Output      | +24V:4.7A             |
| Output watt | <b>386 W</b>          |

## 5.4 Connectors

### 5.4.1 DC Output Connector

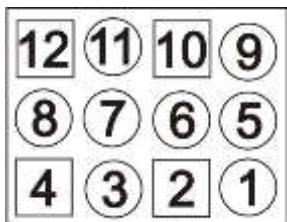


Figure 8: DC output connector

| Pin No.     | Color  | Description |
|-------------|--------|-------------|
| 4, 8, 12    | RED    | +5V         |
| 5, 9        | YELLOW | +12V        |
| 7, 11       | GREEN  | +24V        |
| 2, 3, 6, 10 | BLACK  | GND         |
|             |        |             |

Table 1: DC output connector pin layout

## 6 Coin Acceptor

### 6.1 Function

Type **NRI G-13 mft (parallel or CCTalk mode)** or compatible coin acceptor with up to 6 pre-programmed coin channels

Coins drop directly to cash box.

### 6.2 Coins accepted

The machine accepts the following coins:

| Country | Coin value |
|---------|------------|
| Latvia  | 1 EUR      |

Table 2: Table of coins accepted

### 6.3 Error handling

1. Unplug the machine and open the main door;
2. Check whether the coin acceptor is properly positioned, remove any jammed coins;
3. Ensure that the coin acceptor cable is properly connected to the device;



Figure 9: Coin acceptor position in machine

## 6.4 Replacement

If a coin acceptor cannot be fixed in-place, the complete device should be replaced.

1. Unplug the machine and open the main door;
2. Tilt the upper part of the coin acceptor first, and then remove the coin acceptor from the bracket;
3. Unplug the cable;
4. Repeat the steps above in the reverse order;

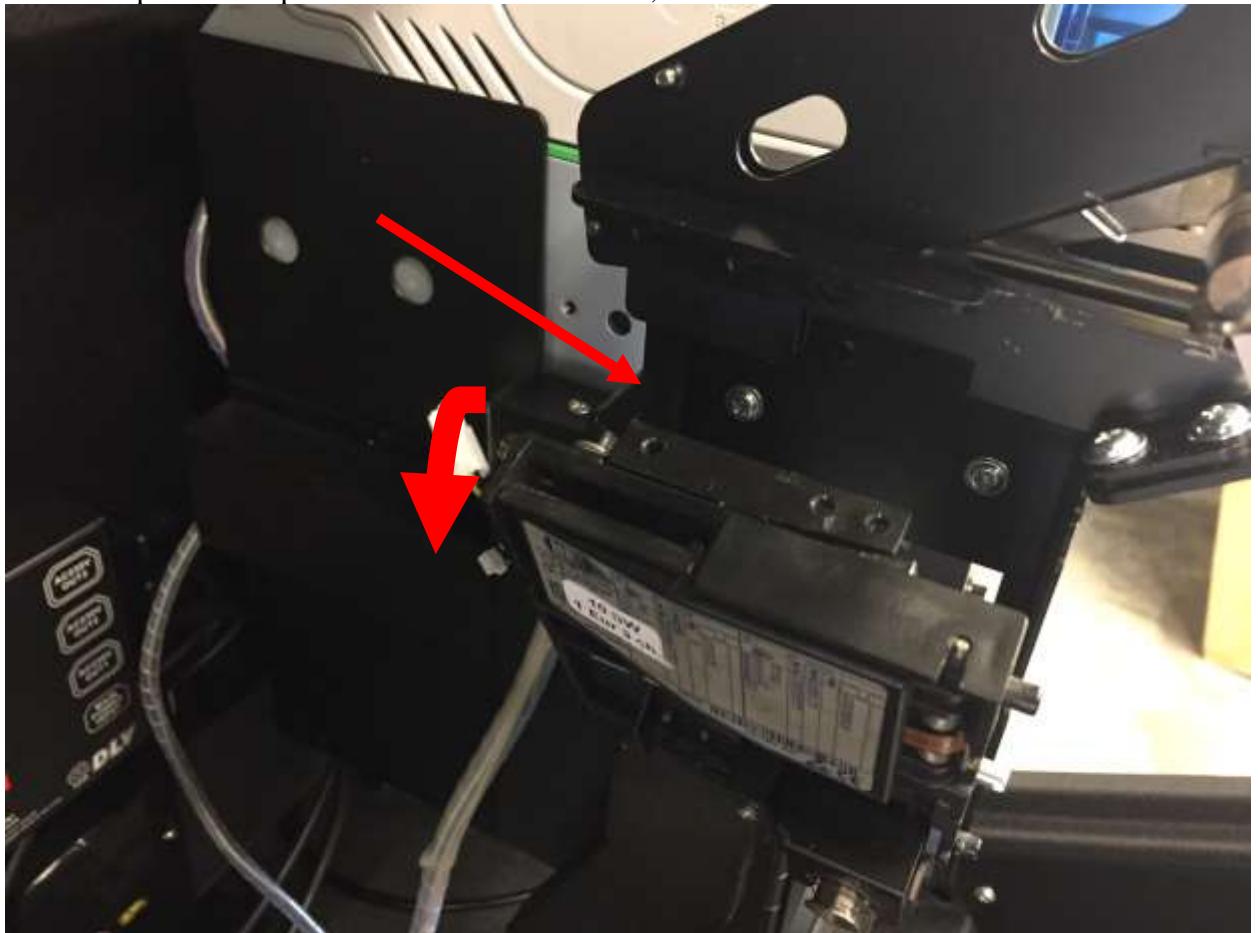


Figure 10: Coin acceptor bracket position

## 6.5 Connector

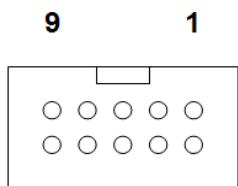


Figure 11: Coin acceptor connector

| Pin No. | Description    | Potential   |
|---------|----------------|-------------|
| 1       | GND            | Low         |
| 2       | +12V DC        | High        |
| 3       | Coin E         | Active low  |
| 4       | Coin F         | Active low  |
| 5       | Return         | Active low  |
| 6       | Common inhibit | Active high |
| 7       | Coin A         | Active low  |
| 8       | Coin B         | Active low  |
| 9       | Coin C         | Active low  |
| 10      | Coin D         | Active low  |

Table 3: Coin Acceptor Connector Pin Layout

## 7 Bill Acceptor

### 7.1 Function

Type JCM UBA, iPRO, iVizion/Cash Code / MEI Cashflow

Bill validators accept bills in all 4 directions and tickets. Any country settings can be adjusted by changing flash memory software.

### 7.2 Bills accepted

The machine accepts and handles the following bills

| Country | Bill value |
|---------|------------|
| Latvia  | 5 EUR      |
|         | 10 EUR     |
|         | 20 EUR     |
|         | 50 EUR     |
|         | 100 EUR    |
|         | 200 EUR    |
|         | 500 EUR    |

Table 4: Table of bills accepted

### 7.3 Adjustment and troubleshooting

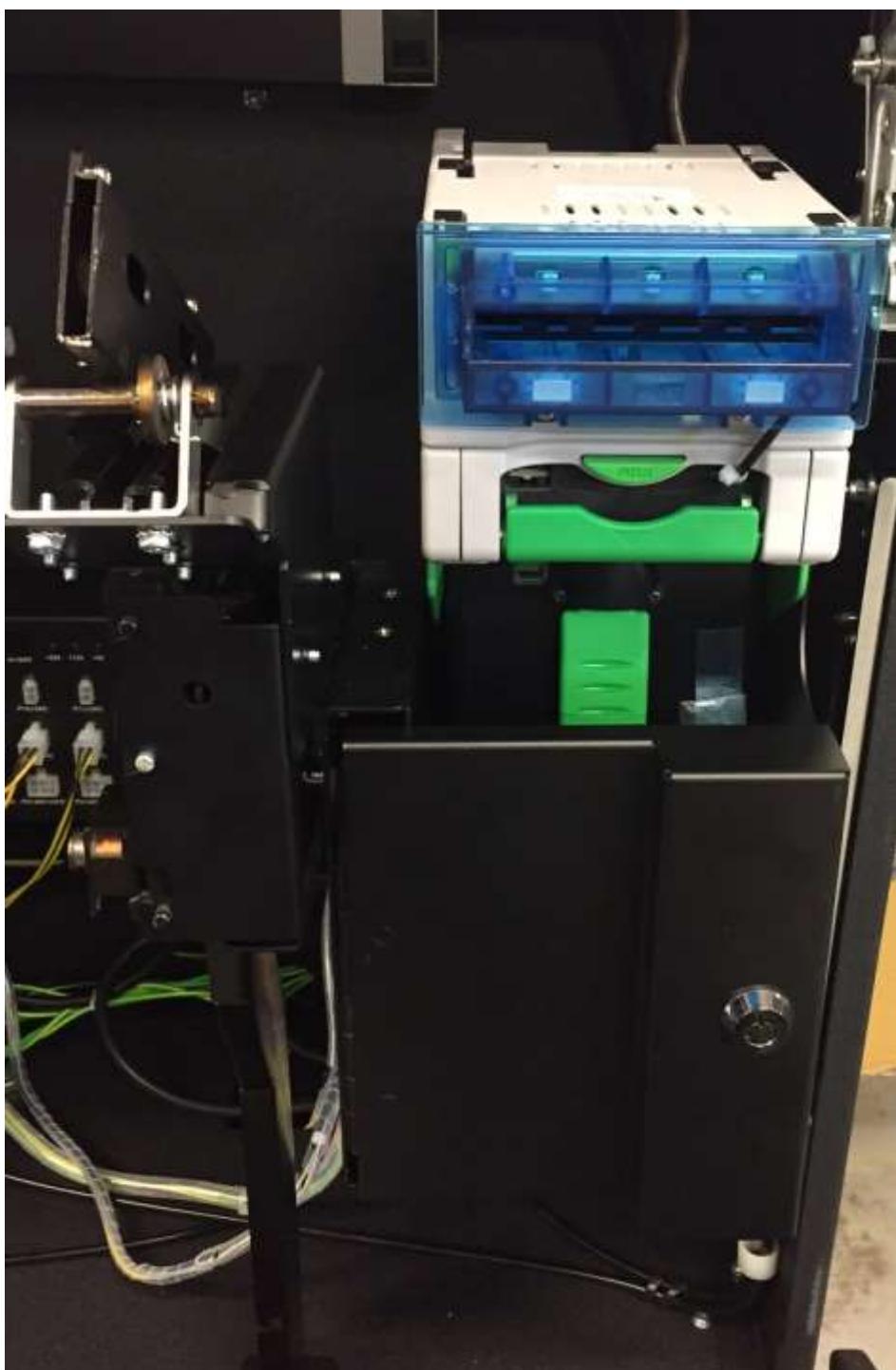
Check with voltmeter whether the power supply output current is +12V or +24V (depends on BA model).

In case of machine short circuit, the power supply switches off automatically.

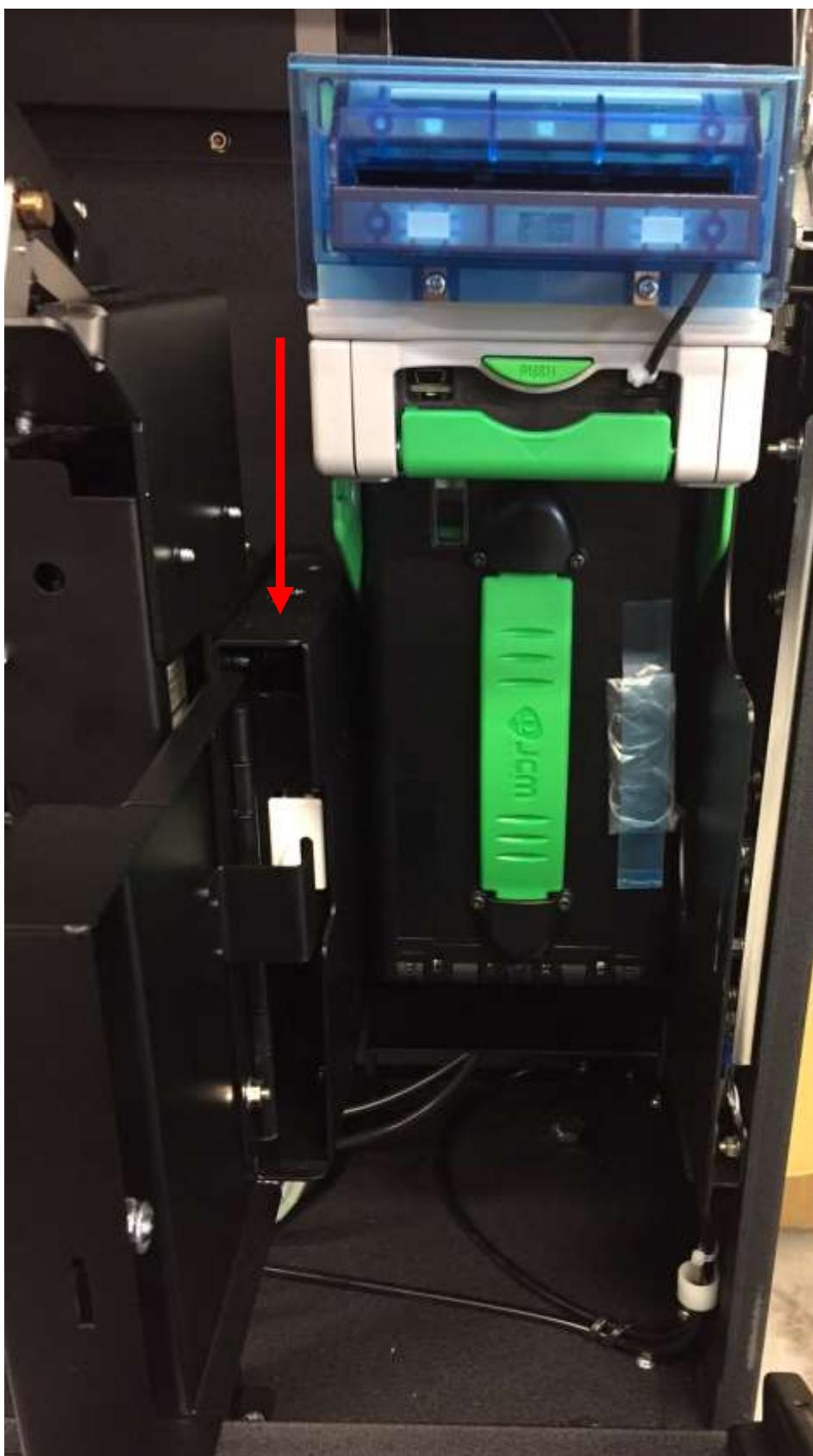
Switch the machine back on after repairing short circuit. In most cases, the power supply unit will work properly again (yellow light).

### 7.4 Error handling

1. Unplug the machine and open the main door;
2. Move forward the bill acceptor head
3. Check whether the bill acceptor is properly positioned, remove any jammed notes;



**Figure 12: Bill acceptor position in machine**



**Figure 13: Direction to remove bill acceptor**

### 7.4.1 Cleaning

To clean the lenses, use a lint-free cloth and mild nonabrasive detergent such as liquid dish soap mixed with water.

1. Pull the tabs on both sides of the acceptor ejected to open the acceptor's head;
2. Open the acceptor head front and rear covers to clean bill path, rollers and belts.

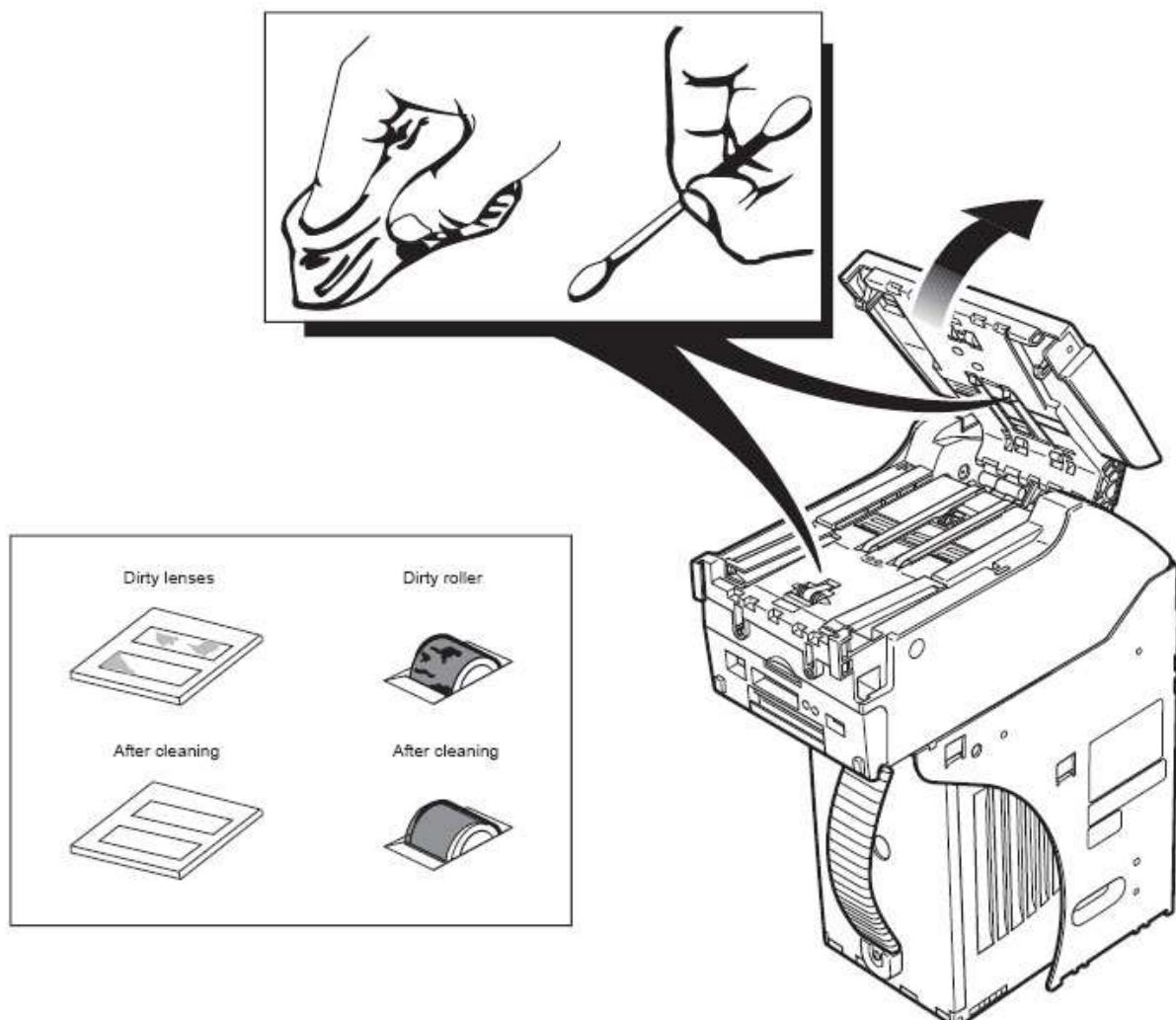
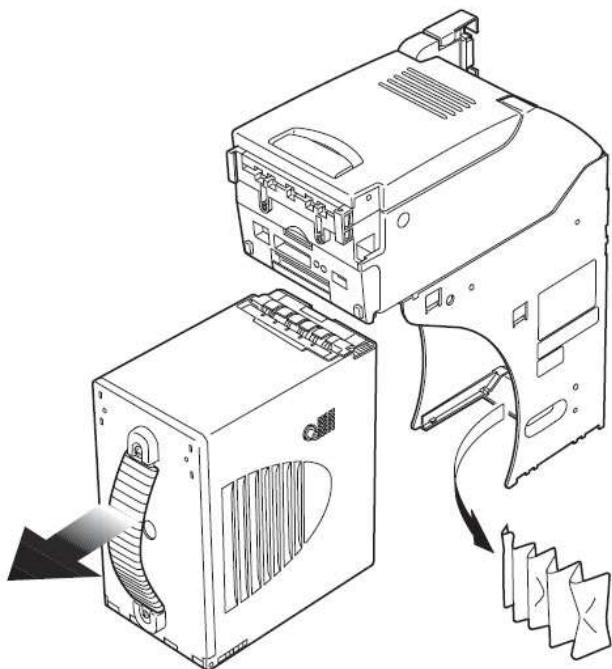


Figure 14: Bill acceptor cleaning

### 7.4.2 Bill is jammed in bill acceptor

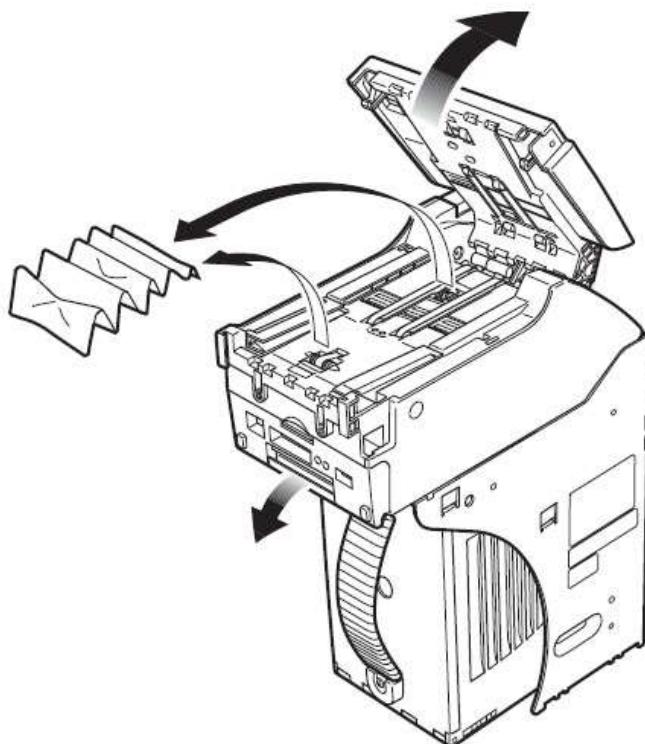
When a bill is jammed near the stacker box entrance, unlock the box and pull it out to remove the jammed bill.



**Figure 15: Jammed bill removal from bill acceptor stacker**

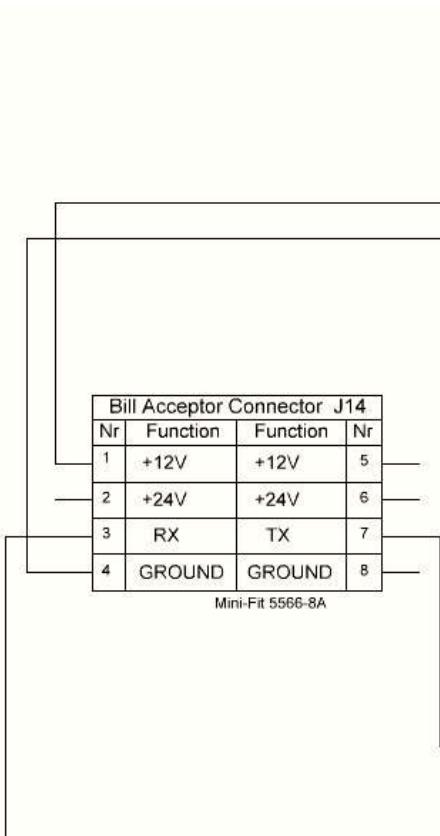
#### 7.4.3 Bill is jammed near bill acceptor's entrance

When a bill is jammed near bill acceptor's entrance, pull the tabs on the top of the bill acceptor to open the cover of the bill acceptor unit. Remove the jammed bill.



**Figure 16: Jammed bill removal from bill acceptor entrance**

## 7.5 Connectors

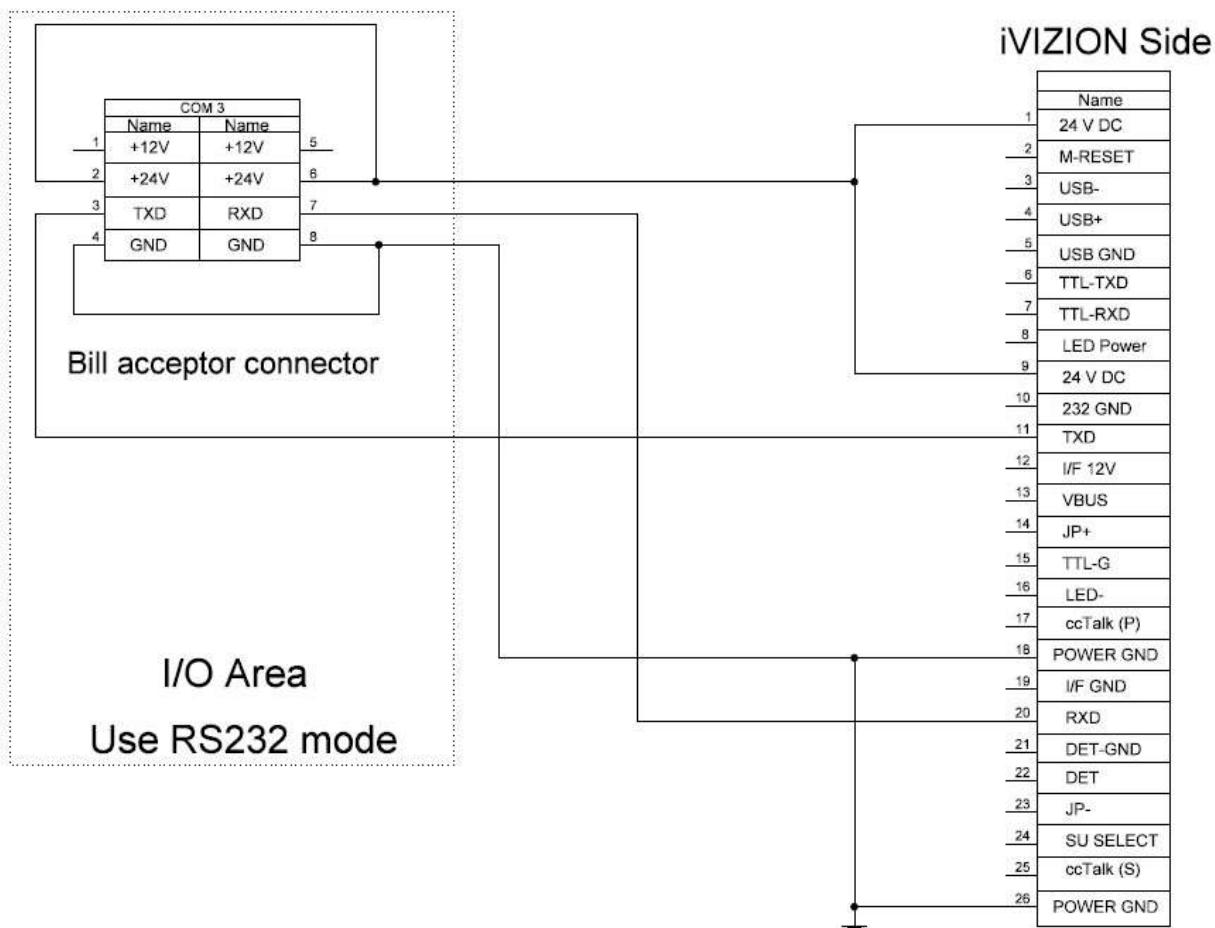


**External connection connector**

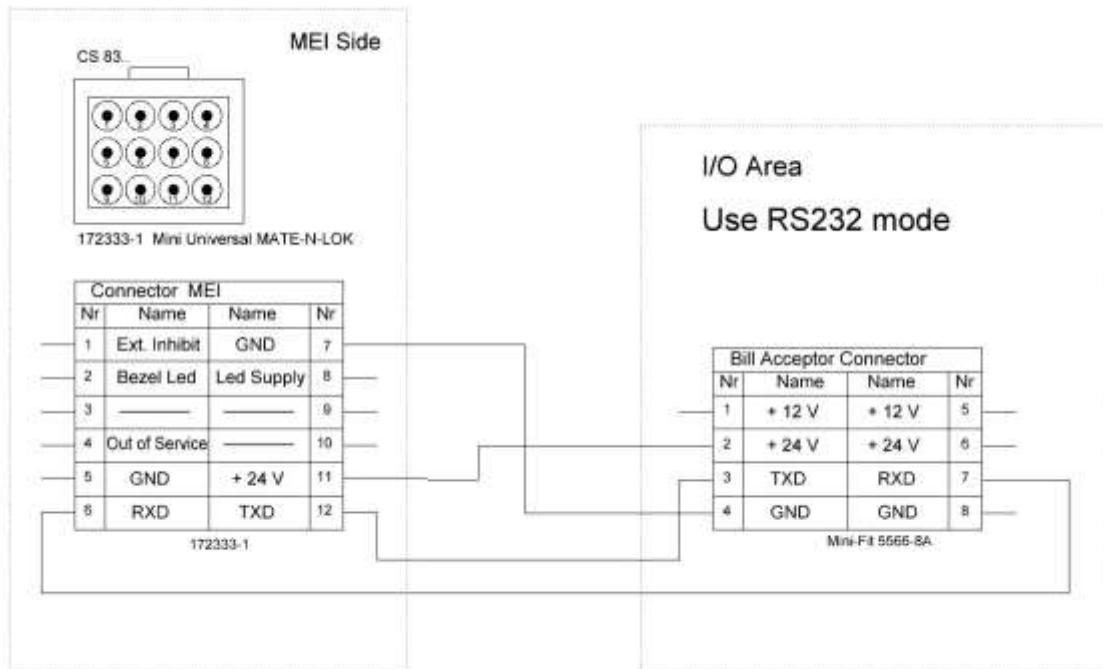
| UBA / VBA ID 003 |               |       |  |
|------------------|---------------|-------|--|
| Nr               | Name          | I/O   | Function                                       |
| 1                | +12V POWER    |       | DC + 12V power                                 |
| 2                | GND POWER     |       | DC 0V power                                    |
| 3                | M.RES         | IN    | Bill acceptor reset signal line                |
| 4                | PC/RS232C OUT | OUT   | Signal output line from Acceptor to Controller |
| 5                | +12V I/F      |       | Interface Power: DC + 12V                      |
| 6                | PC/RS232C IN  | IN    | Signal input line from Controller to Acceptor  |
| 7                | GND I/F       |       | Interface power: photo-coupler DV 0V           |
| 8                | (TTL 1)       | (IN)  | Reserved (TTL 1)                               |
| 9                | (TTL 1)       | (OUT) | Reserved (TTL 1)                               |
| 10               | (TTL 2)       | (IN)  | Reserved (TTL 2)                               |
| 11               | (TTL 2)       | (OUT) | Reserved (TTL 2)                               |
| 12               | (TTL 3)       | (IN)  | Reserved (TTL 3)                               |
| 13               | GND           |       | Interface power: RS232C DC 0V                  |
| 14               | LED Power     |       | LED drive line - anod                          |
| 15               | (TTL 4)       | (IN)  | Reserved (TTL 4)                               |
| 16               | (TTL 5)       | (IN)  | Reserved (TTL 5)                               |
| 17               | (TTL 3)       | (OUT) | Reserved (TTL 3)                               |
| 18               | LED - (TTL 4) | (OUT) | LED Drive Line - cathode / TTL4                |
| 19               | (TTL 5)       | (OUT) | Reserved (TTL 5)                               |
| 20               | (TTL 6)       | (OUT) | Reserved (TTL 6)                               |

- I/O (input/output) is the term from bill acceptor's side  
- Signal name, I/O, and function without parenthesis are for ID-003 interface

**Table 5: Bill Acceptor JCM: UBA 10 and IPRO Connector Pin Layout**



**Table 6: Bill Acceptor JCM iVizion Connector Pin Layout**

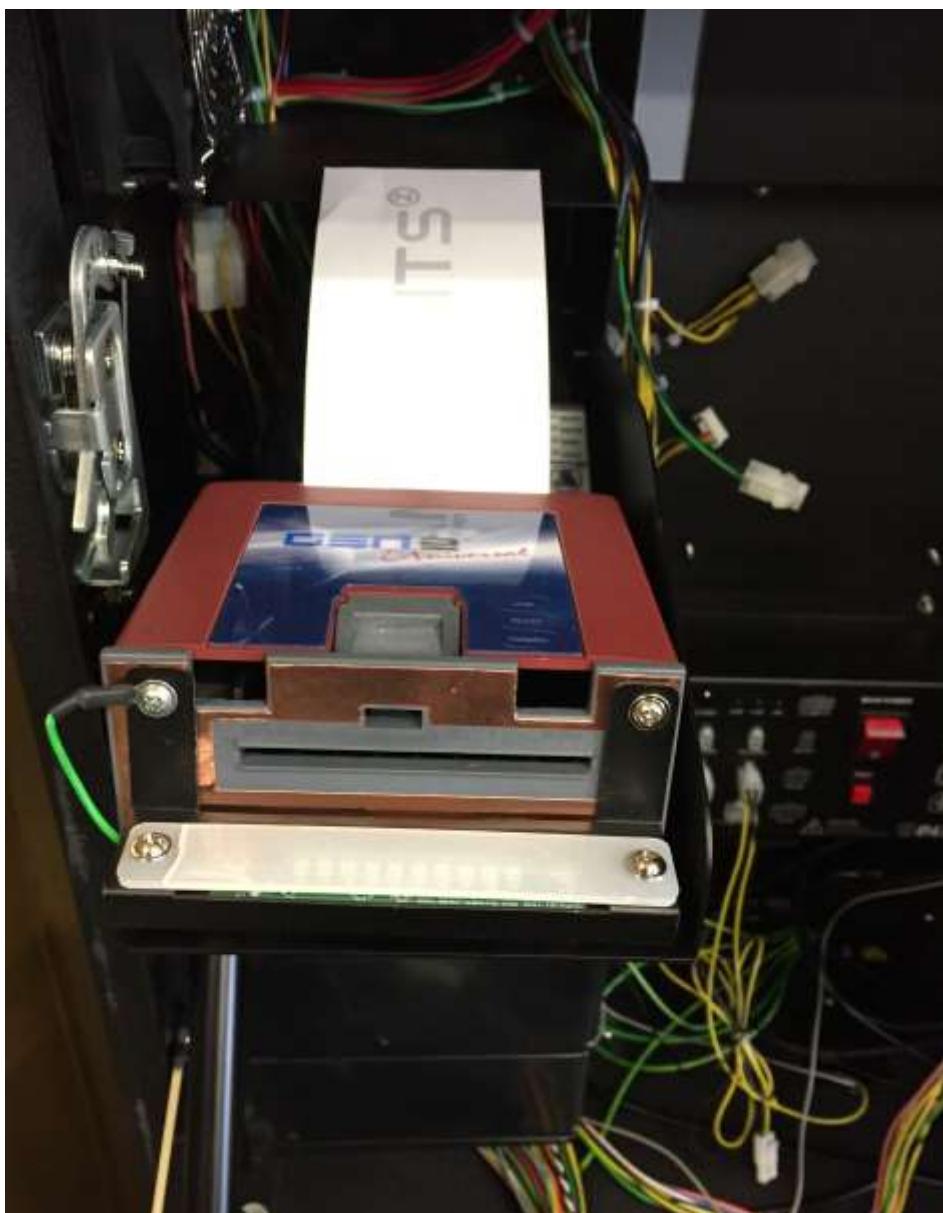


**Table 7: Bill Acceptor Mei SC Advance Connector Pin Layout**

## 8 Ticket Printer

### 8.1 Position in the machine

Ticket printer is located above subwoofer (as shown in the picture).



### 8.2 Function

Model/Type

- FutureLogic GEN2U / GEN5
- TransAct Epic 950

Players can print out a ticket with the remaining credits by pressing Payout button on the machine. The ticket can be redeemed at a cash desk or by inserting it into a bill acceptor; the ticket value will be shown in the credit area on the machine screen.

### 8.3 Error handling

1. Unplug the machine and open the main door
2. Check the plug fitting
3. Check the power supply of the printer and plug connection to the backplane
4. Switch on the machine.
5. When the program has been loaded, enter Service menu → Diagnostics → Ticket Printer Test, and print a test ticket.

### 8.4 Replacement

To remove a ticket printer: open the main door, disconnect all the wiring and unscrew the screws that hold the ticket printer in place.

### 8.5 Connector

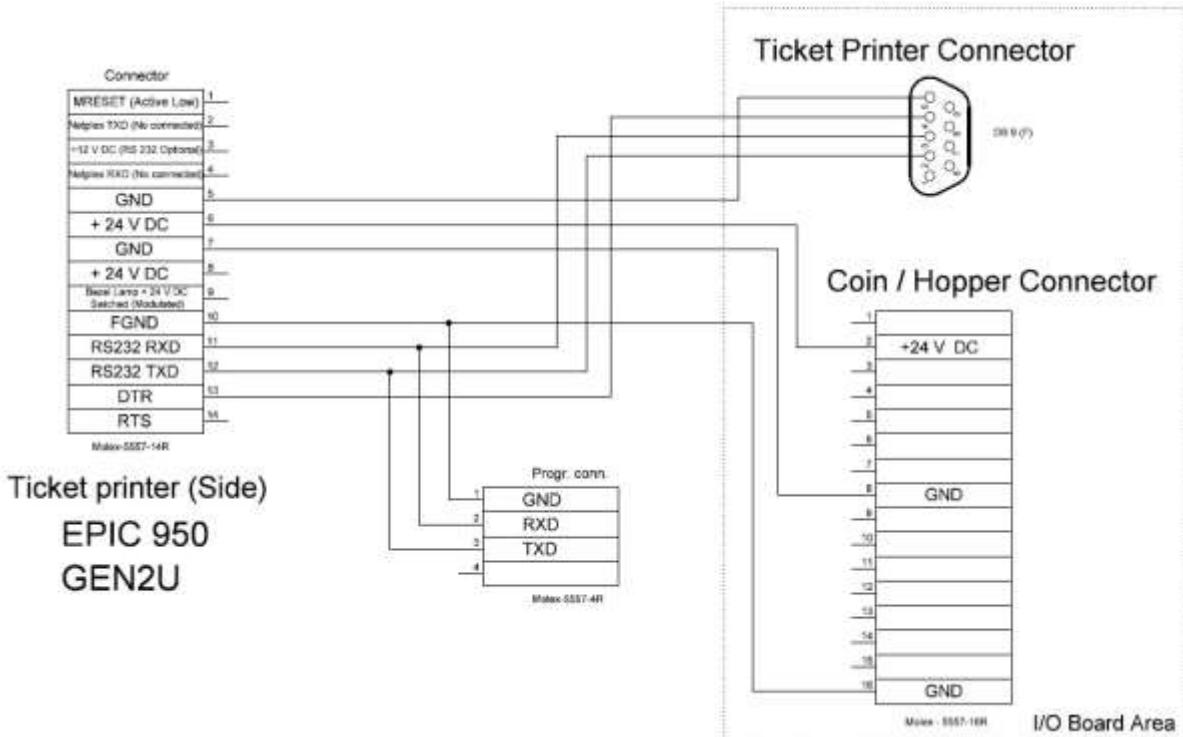


Table 8: Ticket printer GEN2U/GEN5\_RS232 and Epic 950 RS232 Connector Pin Layout

## 9 Hardware meters

### 9.1 Position in the machine

Hardware meters are mounted on the right side of the belly door.



Figure 17: Hardware meter position in the machine

### 9.2 Functions

1. CREDITS WAGERED
2. CREDITS WON
3. GAMES PLAYED
4. BILL IN
5. COIN DROP
6. HANDPAY

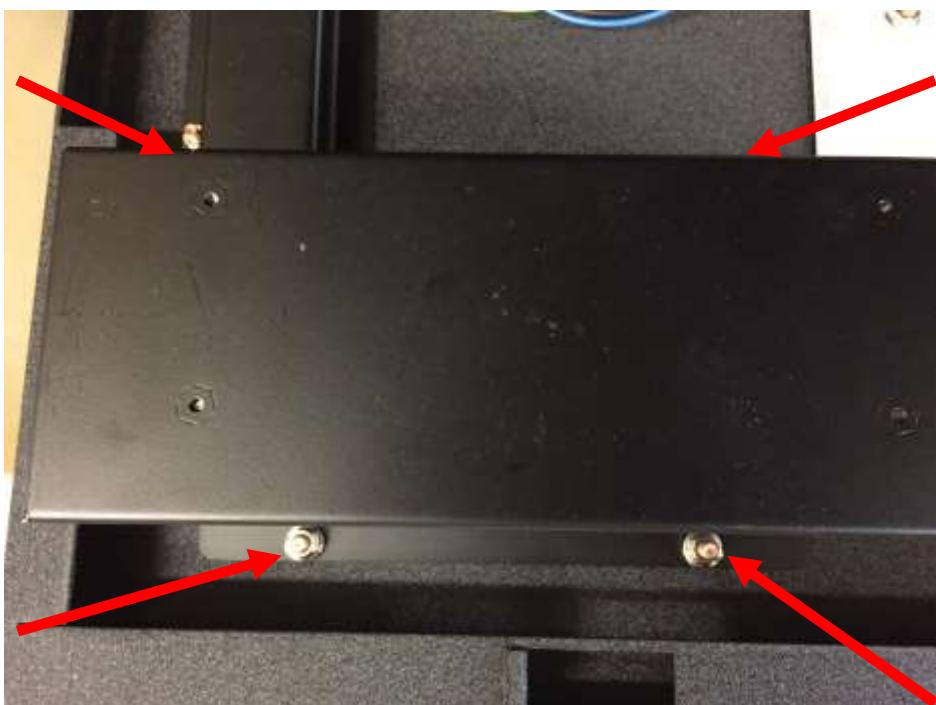
### 9.3 Troubleshooting

1. Check meter unit connections.
2. If an error message is triggered by malfunction or non-activation of an individual meter, the device must be removed from operation and the meter circuit board must be replaced.

### 9.4 Meter replacement

If there are defects that cannot be repaired, the defective meter has to be replaced.

1. Unplug the machine and open the belly door;
2. Unscrew the nuts as shown in the picture;
3. Remove the meter circuit board;
4. Unplug the cable from the meter circuit board;



**Figure 18: Hardware meter circuit board replacement**

## 10 Top Light (LCD topper)

### 10.1 Position in the machine



Figure 19: Top light position in machine

## 10.2 Function

Top light shows different operation statuses (jackpot, errors, service ....)

## 10.3 Connector

| Pin No. | Color  | Function           |
|---------|--------|--------------------|
| 1       | White  | +12V DC            |
| 2       | Red    | Top light (RED)    |
| 3       | Yellow | Top light (YELLOW) |
| 4       | -      | NC                 |

Table 9: Top light Connector Pin Layout

## 10.4 Troubleshooting

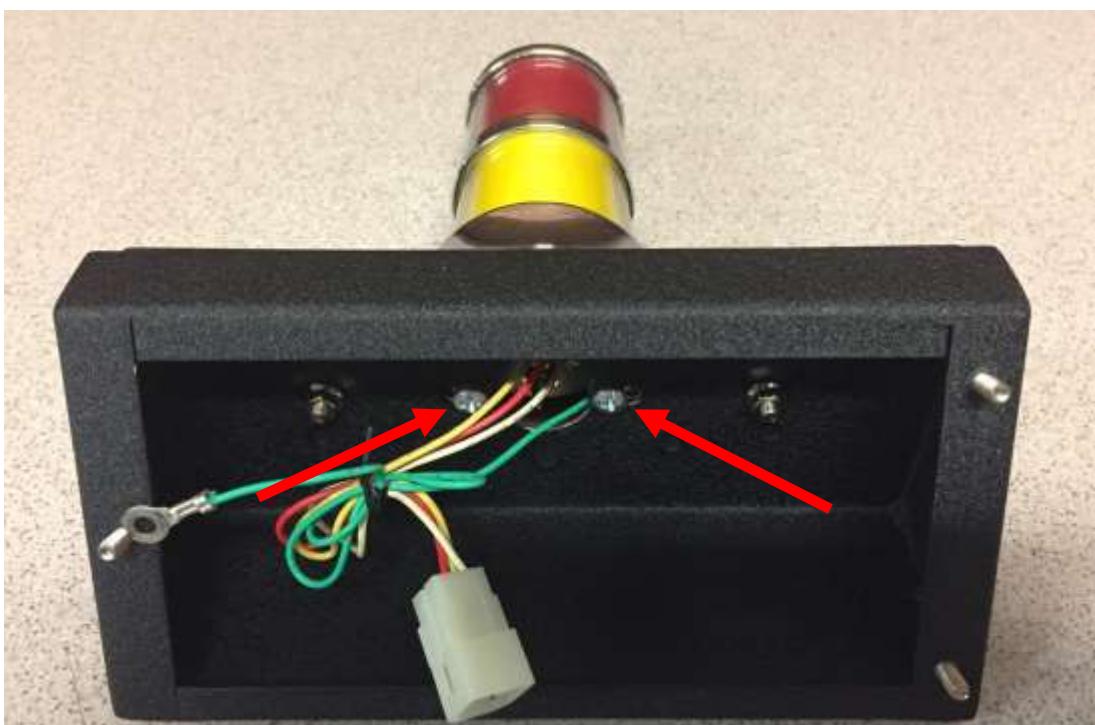
Check whether the top light (LCD topper) and cable connectors are properly fixed in their mounting.

## 10.5 Top light replacement

If there are defects that cannot be repaired, the defective top light has to be replaced.

1. Unplug the machine and open the monitor door;
2. Unscrew the screws as shown in picture (with red arrows).
3. Remove the top light plate;





**Figure 20: Top light replacement**

## 11 Button illumination

### 11.1 Position on the machine

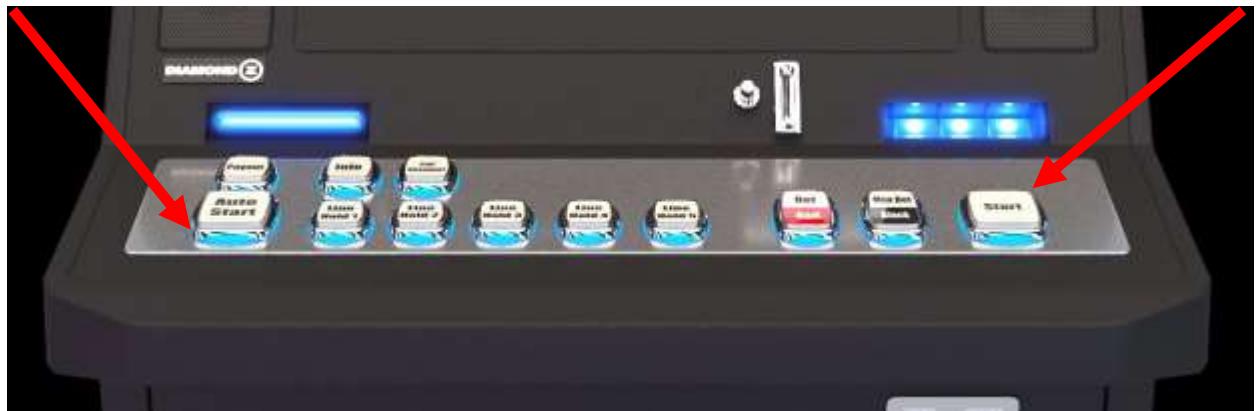


Figure 21: Button panel with illuminated buttons Position on machine

### 11.2 Function

Button illumination shows active buttons during game play. Audit Menu functions can be activated via respectively illuminated buttons.

### 11.3 Troubleshooting

If there are defects that cannot be repaired, the defective button illumination has to be replaced.

### 11.4 Button illumination replacement

1. Unplug the machine and open the belly door;
2. Push the yellow handle (shown with green arrow) and open the button panel door.
3. Turn down the led base of the defective led and take out the led.
4. Replace the led, press the base into the bracket and close the button panel door.

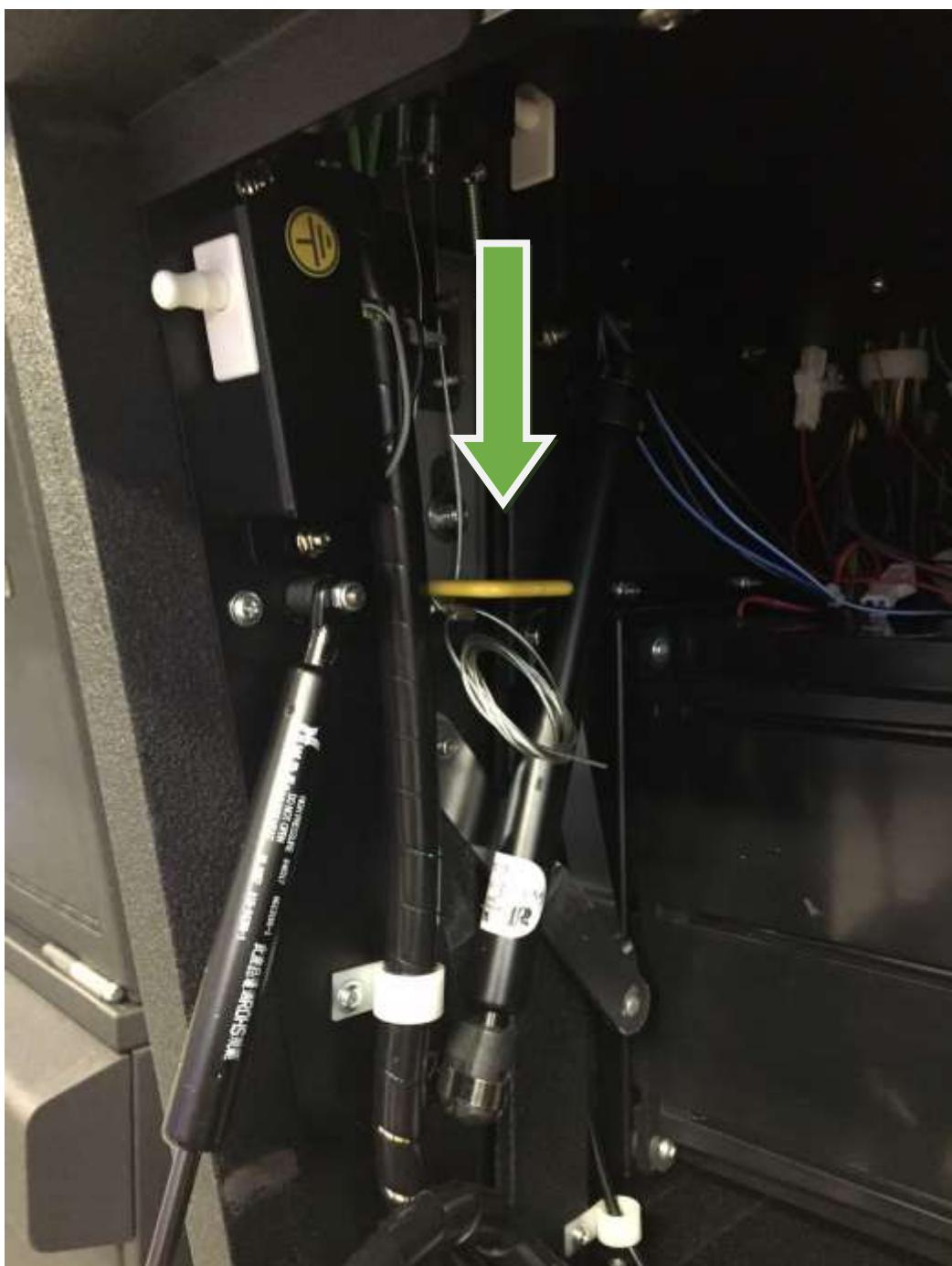


Figure 22: Direction to change handle position

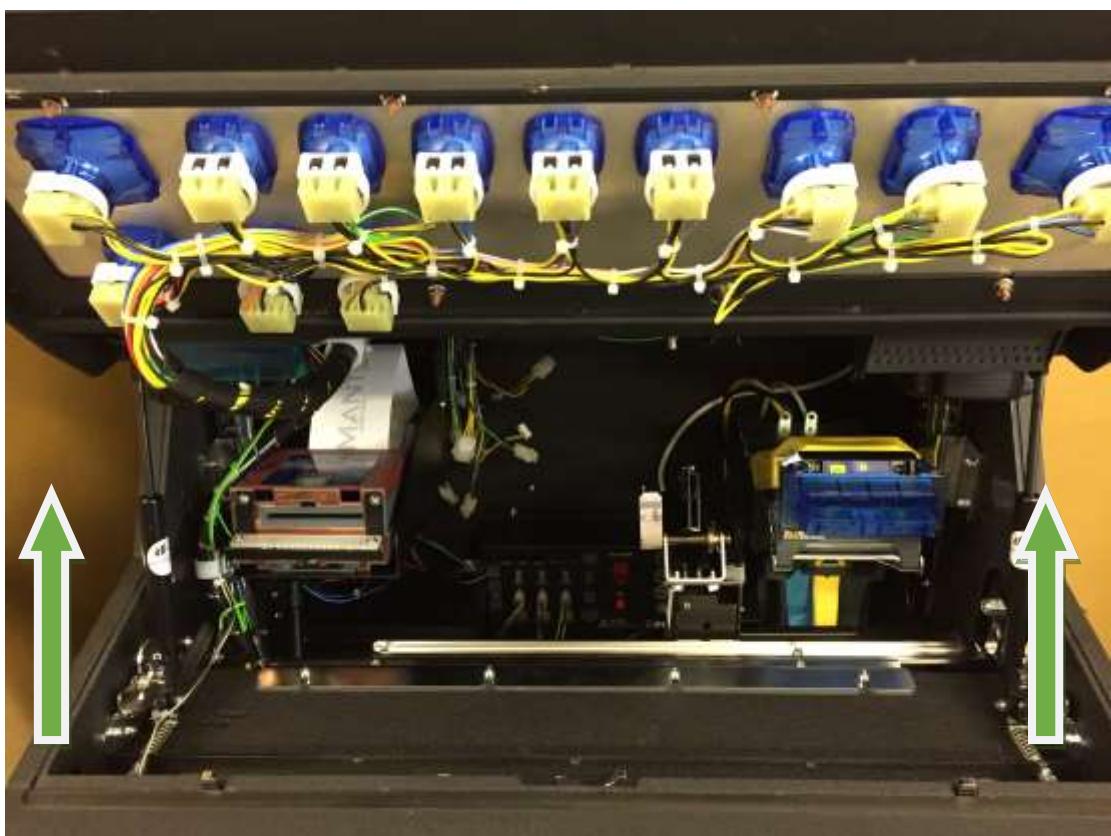


Figure 23: Button panel open position

## 12 Monitors

### 12.1 Position in the machine



Figure 24: Monitors position in machine

## 12.2 Function

Monitors show game play, error messages and audit system.

## 12.3 Troubleshooting

Check whether monitors and cable connectors are properly fixed in their mounting.

## 12.4 Monitor replacement

If there are defects that cannot be repaired, the defective monitor has to be replaced.

5. Unplug the machine and open the monitor door;
6. Unscrew the screws as shown in the picture (with red arrows).
7. Slightly unscrew the screws as shown in the picture (with white arrows) and move to the monitor edge (shown with yellow arrows).
8. Remove the monitor;



Figure 25: Monitor replacement

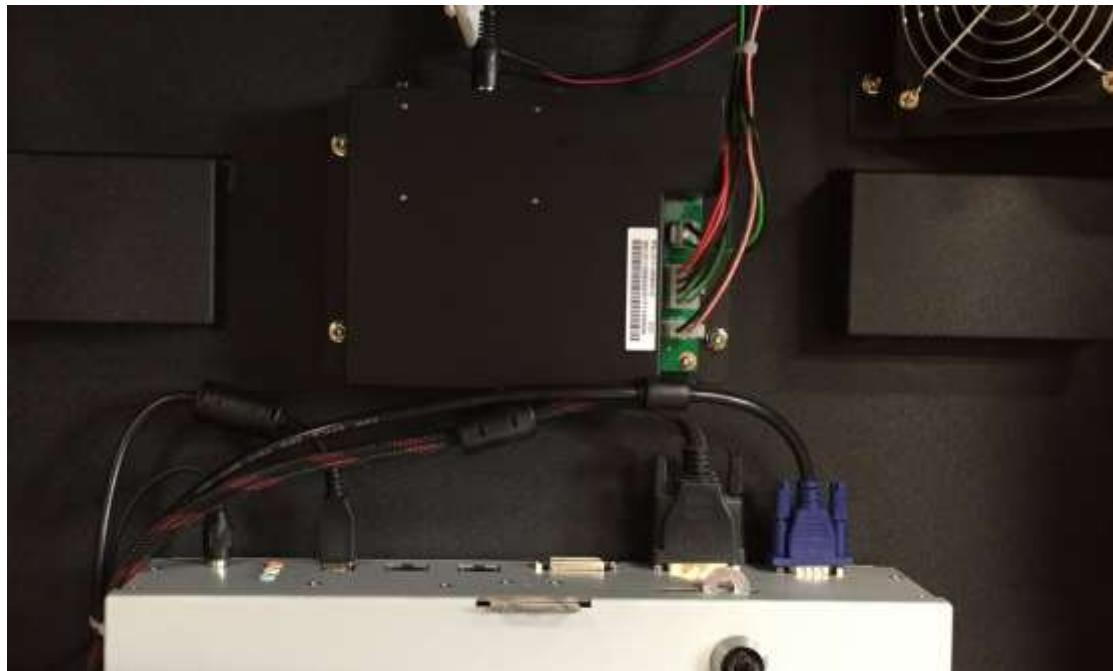
## 13 Audio amplifier

## **13.1 Function**

## Type

## **Grantech 4.1CH Audio Amplifier & SPDIF Board\_Rev. A**

Audio Amplifier is mounted on the back wall of the machine, above DPRO main board.



**Figure 26: Audio amplifier position in machine**

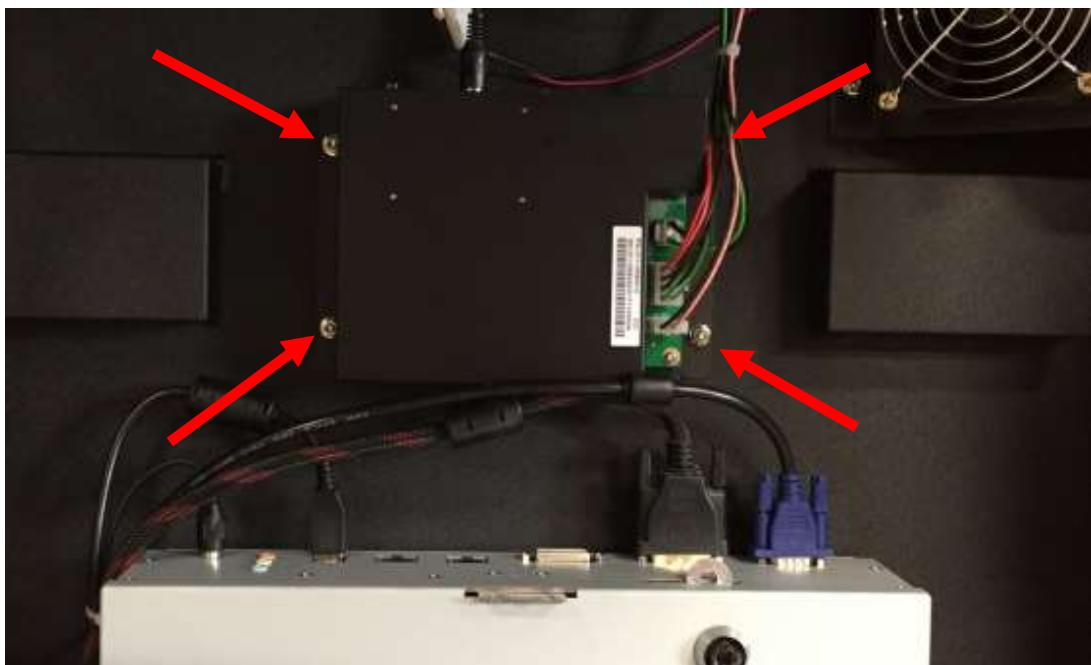
## **13.2 Error handling**

1. Unplug the machine and open the monitor door
  2. Check whether all connector cables are properly connected to the device

### **13.3 Replacement**

If Audio amplifier cannot be fixed in-place, the complete device should be replaced.

1. Unplug the machine and open the monitor door
  2. Disconnect all the wiring and unscrew four nuts that hold the audio amplifier in place (shown with red arrows).



## 13.4 Connectors

### A) Amplifier Board I/O & Control:

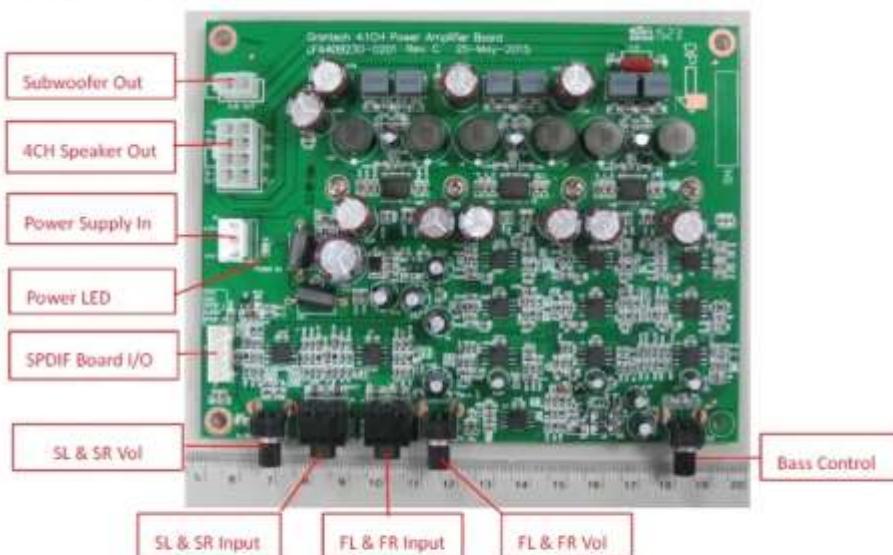
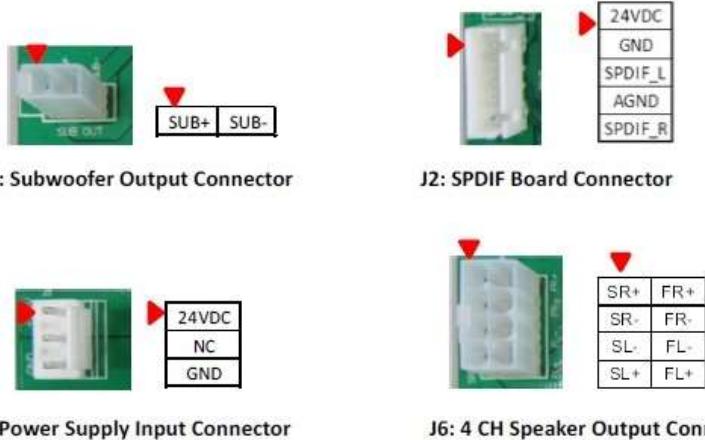


Fig1: Amplifier Board

1. **Power Supply In:** Operation Voltage 12 ~ 24VDC , 24VDC 5A Power Supply Input (Recommended)
2. **Power LED:** Power Supply Input , Green LED On
3. **SPDIF Board I/O:** Connected 24VDC to SPDIF and Analog stereo signal from SPDIF Board
4. **FL & FR Input:** Analog Front Left & Front Right Input Jack
5. **SL & SR Input:** Analog Surround Left & Surround Right Input Jack  
(When SL & SR not Connected, FL & FR Signal will feed to SL & SR)
6. **4 CH Speaker Out:** FL , FR , SL & SR Speaker Output (20W/4ohm)
7. **Subwoofer Out:** 40W/8ohm Subwoofer Output.
8. **SL & SR Vol:** SR & SL Analog input level attenuator
9. **Bass Control:** ± 10dB Bass Boost & Cut control

Figure 27: Audio amplifier connector description

**Amplifier Board Pin Assignment:**

**B) SPDIF BOARD I/O and Control:**

**Fig2: SPDIF Board**

1. **Coaxial Input:** Support Audio PCM Format Only
2. **Amp Connector:** Connect to Amplifier Board
3. **SPDIF Reset:** SPDIF Receiver Chip Reset
4. **SPDIF LED Indicator:** Green >> PCM , Red >> Non PCM

**Figure 28: Audio amplifier connectors pin layout**

## 14 LED control board

### 14.1 Function

Type

RGB Rendering board

This control board is intended to provide the machine with external illumination.  
LED Control Board is mounted between the monitors.

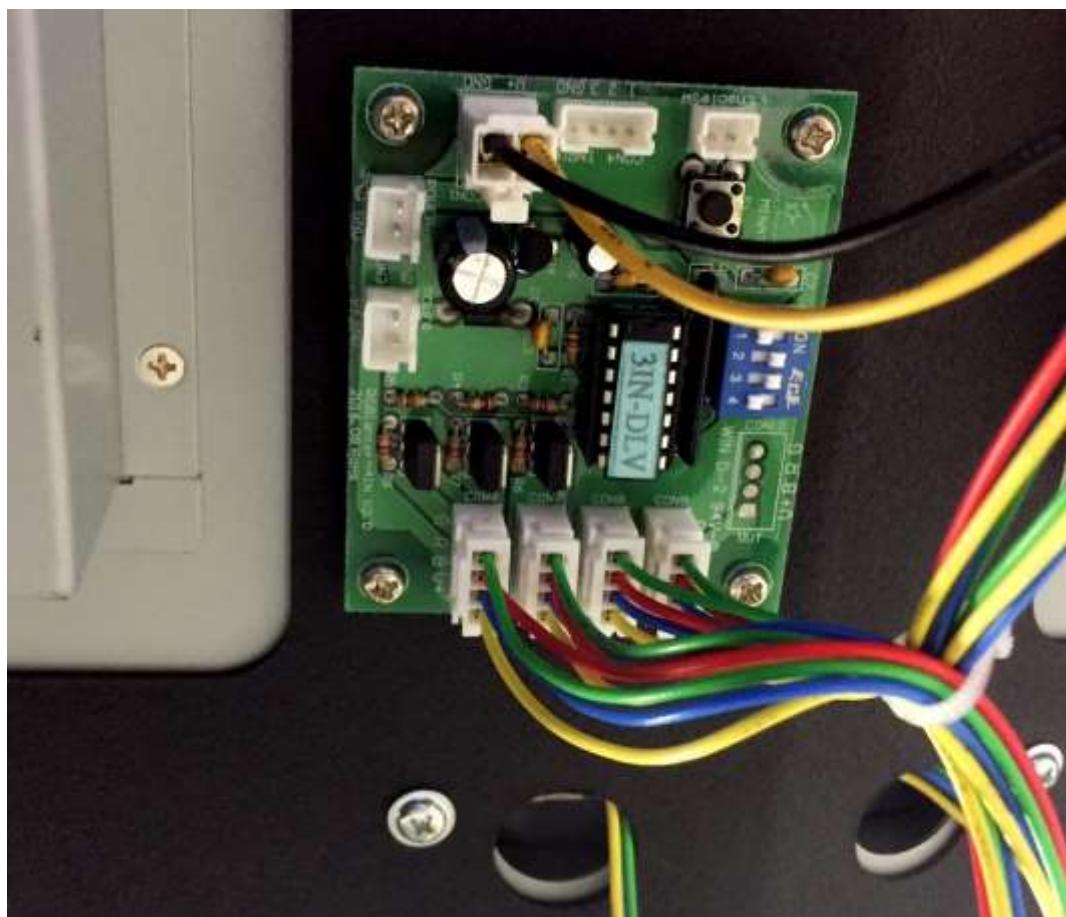


Figure 29: LED control board position in machine

## 14.2 Connectors

### COM1, COM2 Output Port

- PIN1=Vcc+12V
- PIN2=B
- PIN3=R
- PIN4=G

### COM4 INPUT Mode Selection

- PIN1=SW1
- PIN2=SW2
- PIN3=SW3
- PIN4=GND

### COM5, COM6, COM7 POWER IN

- PIN1=Vcc+12V
- PIN2=GND

### COM3 TEST SW

- PIN1=TEST SW
- PIN2=GND

### Mode Selection:

| COM4 Pin Count |  |       |       | Program  |
|----------------|--|-------|-------|--|
| 4              | 3  | 2     | 1     |  |
| COMMON         | OPEN   | OPEN  |       | Brightness: High   |
|                | OPEN   | SHORT |       | Brightness: Medium                                       |
|                | SHORT  | OPEN  |       | Brightness: Low  |
|                |  |       | OPEN  | Full Color Rendering                                     |
|                |  |       | SHORT | Cold Color Rendering<br>(Blue, Purple, White<br>Shortly) |
|                | Leave Pin1 as open, choose brightness by Pin2 & pin3 |       |       |  |

Table 10: LED PCB Mode Selection

## 15 Gaming platform D-PRO board

### 15.1 Function

|      |  |
|------|--|
| Type | D-Pro Main Board is an industrial PC-based processor board provided with high-performance embedded graphics, audio controller, network adapter, mSATA socket, etc. |
|------|--|

The Gaming Platform Board is a complete all-in-one solution designed to suit all the gaming needs. The platform consists of a Chassis and a Main board.

The Gaming Platform Board is mounted on the back wall of the machine, behind the monitor door.

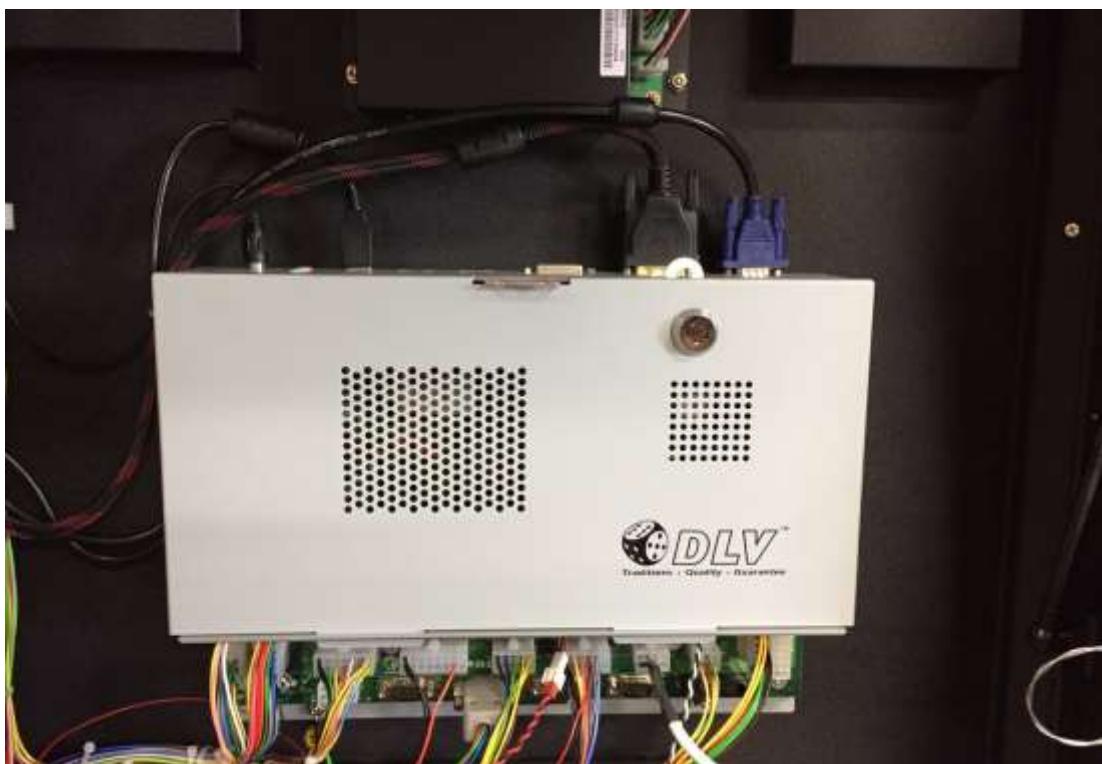


Figure 30: Gaming platform board position in machine

#### **WARNING:**

The main board contains two fans and a chassis - several holes for ventilation purposes. Fan speed is software-controlled. Ventilation holes should remain uncovered.

### 15.2 Error handling

1. Unplug the machine and open the monitor door
2. Check whether all connector cables are properly connected to the device
3. Check whether the power voltage is + 12V and the LED is on.

### 15.3 Replacement

If D-Pro Main Board cannot be fixed in-place, the complete device should be replaced.

1. Unplug the machine and open the monitor door
2. Disconnect all the wiring and unscrew 2 nuts that hold the Main Board in place (shown with red arrows).

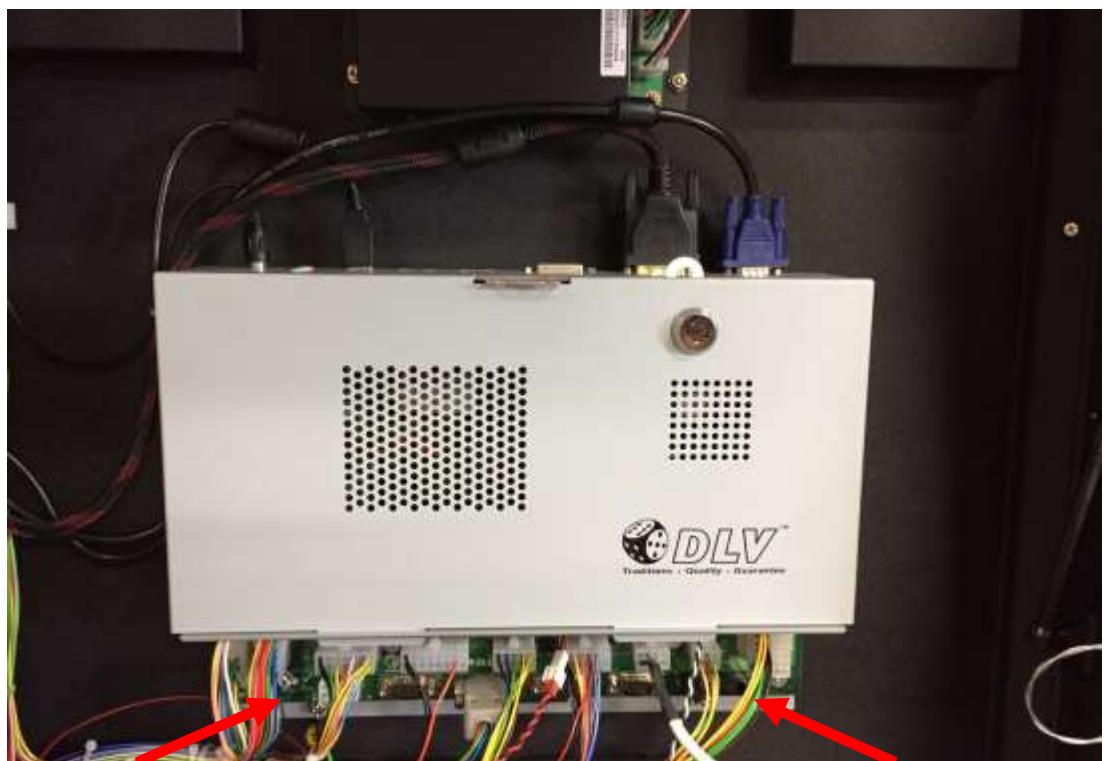


Figure 31: Gaming platform board replacement

## 16 Harness

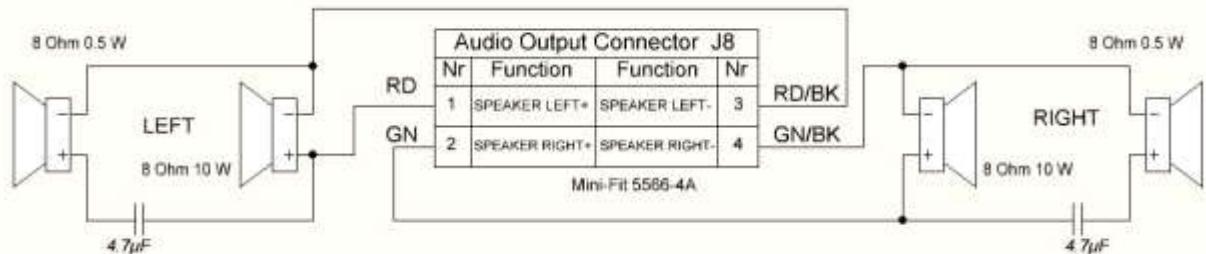


Figure 32: Audio connector

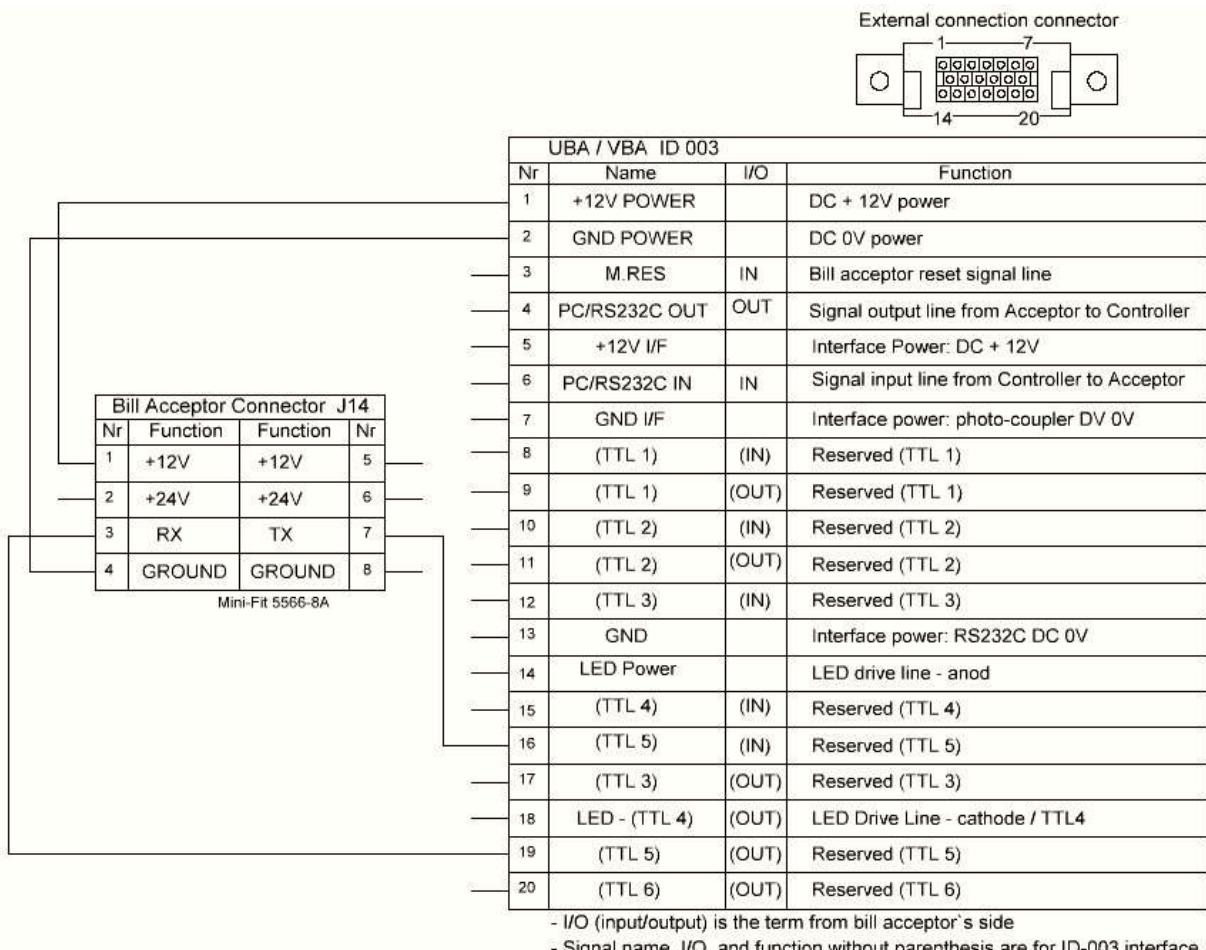


Figure 33: JCM UBA10 connector

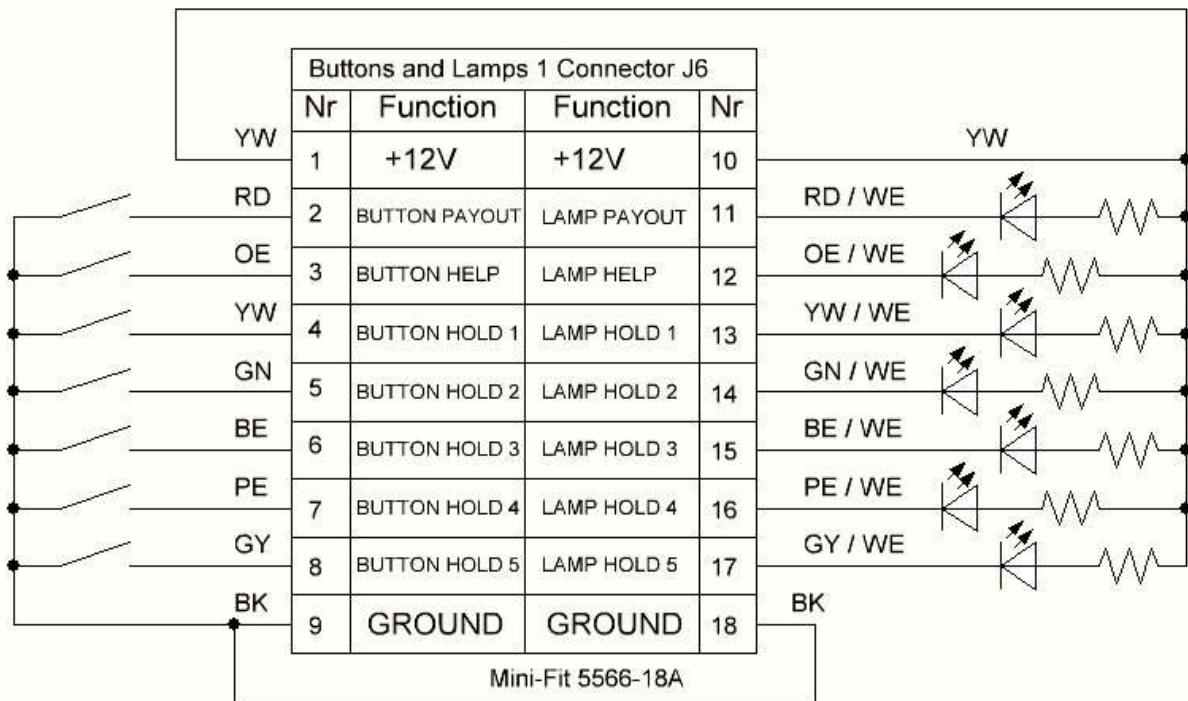


Figure 34: Button and lamp connector 1

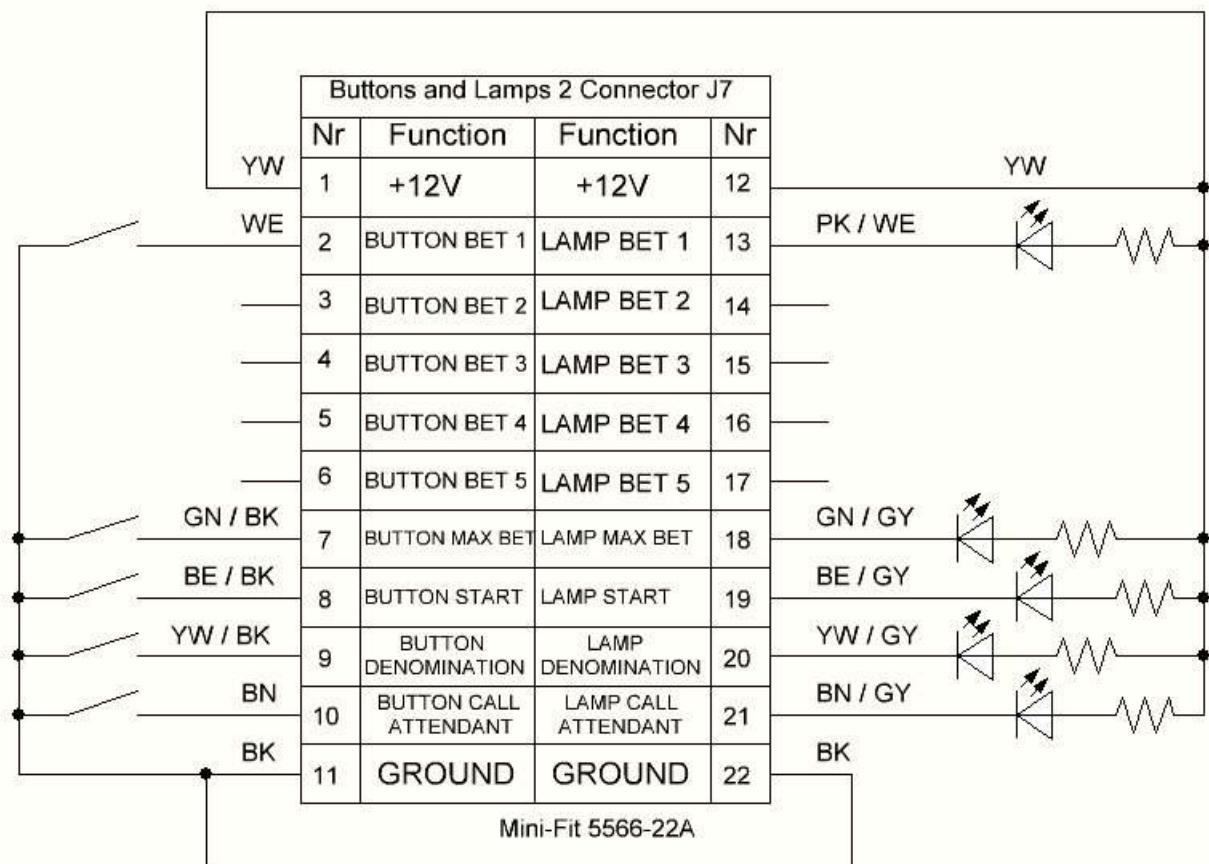


Figure 35: Button and lamp connector 2

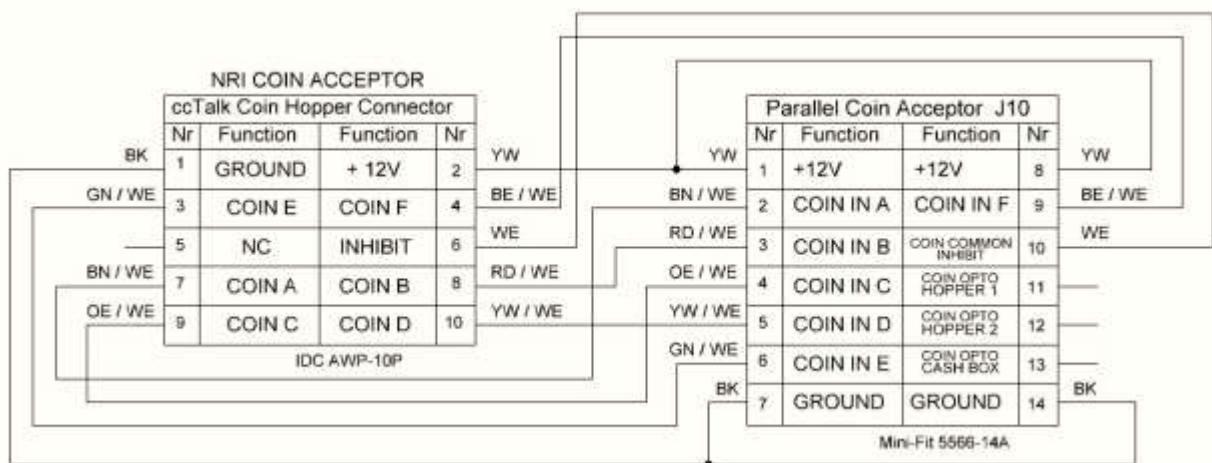


Figure 36: Coin acceptor connector

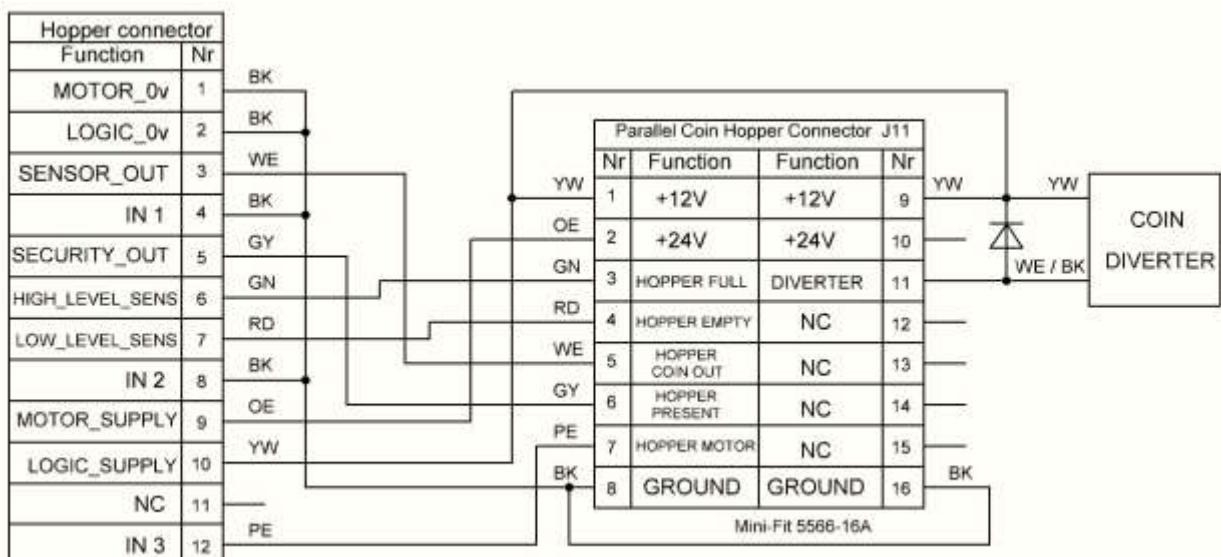


Figure 37: Coin hopper connector

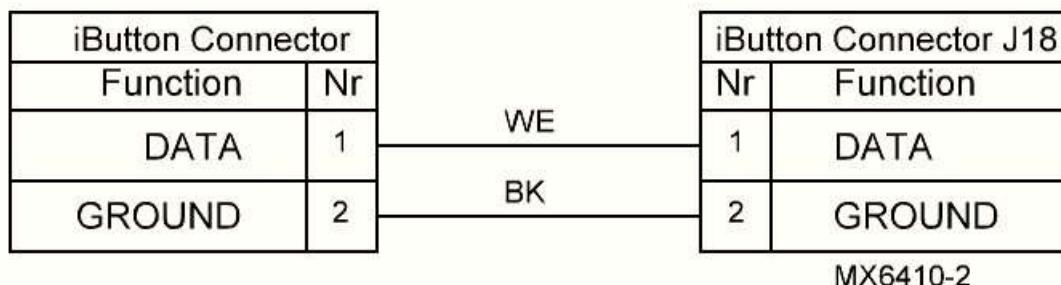


Figure 38: iButton connector

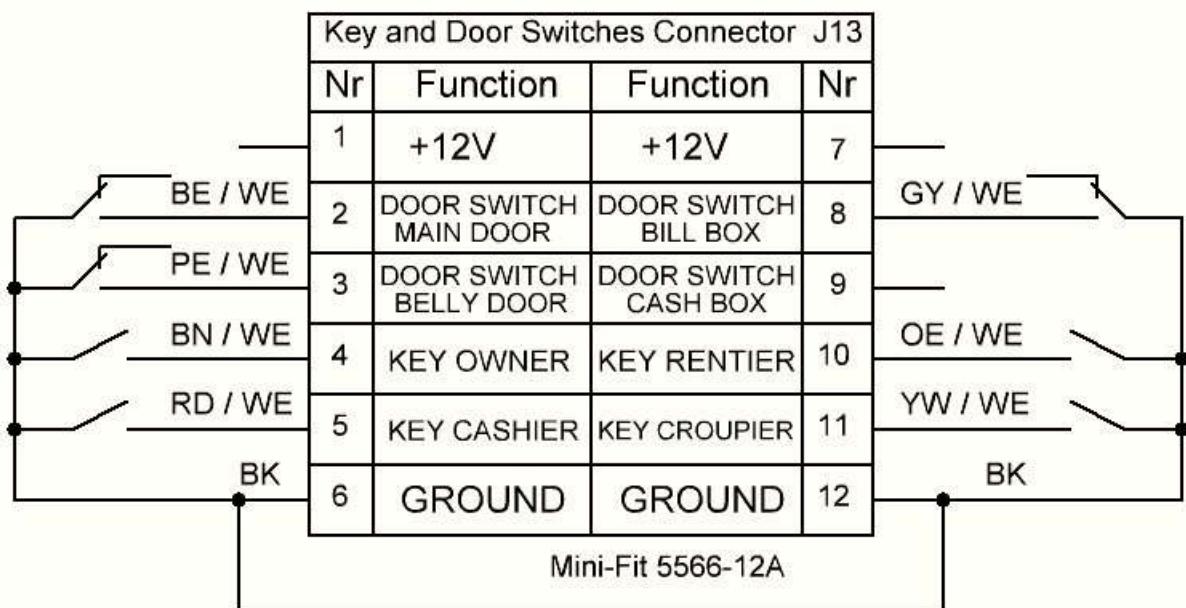


Figure 39: Key and door switch connector

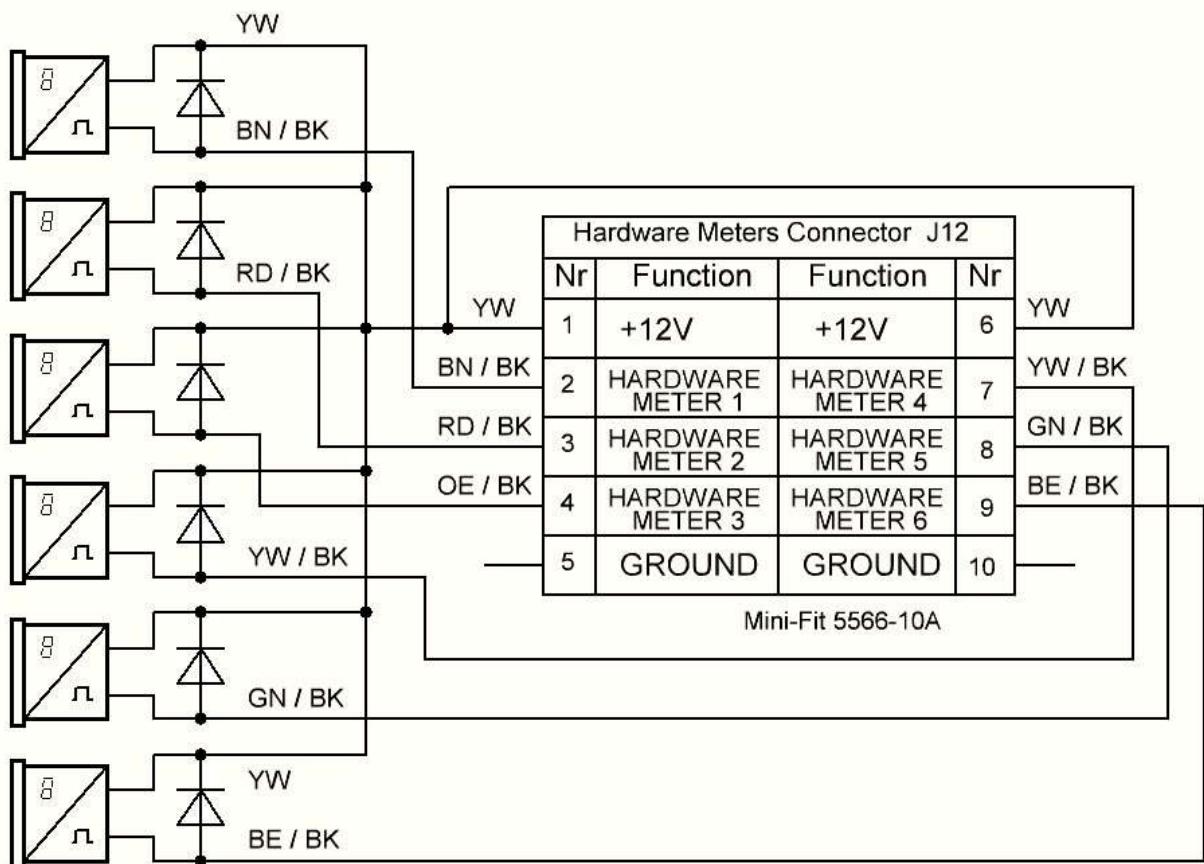


Figure 40: Hardware meter connector



**Figure 41: Top light connector**

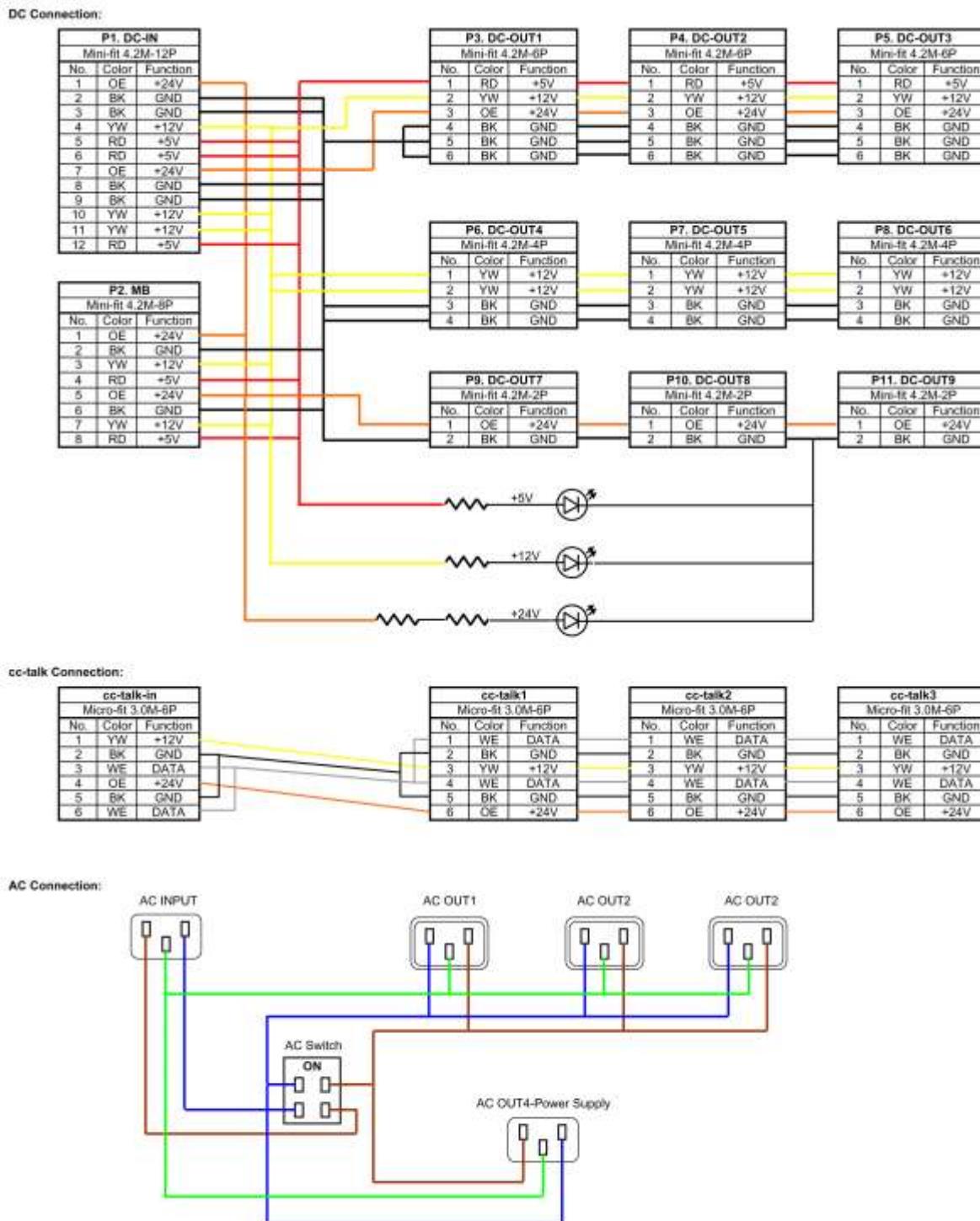


Figure 42: Power supply unit connector